

Miscellaneous ball games

The material in this document derives from two sources. Some of it is cited directly from the material supplied by school students in response to Section 7 of the original questionnaire. Some of it is material provided by students during school visits. This material varies considerably in the degree to which it is a direct citation of what was said, or a digest of the information provided.

Scrag

Q2

Scrag: “2 teams, trying to get the ball off one another.”

“You run around with a rugby ball passing it to your team mates trying to get it off the other team. You do not score tries, you just try not to let the opposite team get the ball.”

“There’s heaps of people. One person has a small ball. There’s two teams and the teams have to get the ball off each other.”

“There is a game called scrag that we used to play at our school where we use a rugby ball and everybody has to try and get the ball off them any way that you can. But it was banned.”

“Scrag = two teams, trying to get the ball off one another.”

R4

Scrag: “One person has the ball and gets tackled and tries to get the ball to another person.”

“It’s sort of like tiggy but the person who’s in doesn’t touch you. The person would throw the ball at you. Everybody will run to try and tackle you. If the ball gets thrown at you, you’re in, you can’t say “I wasn’t ready” or any other excuse. No pegs unless you really need to use it. You have to stay in a certain area and if you go out of that area, you’re in.”

Z10

Scrag

W12

Scrag: Like rugby, but without rules. Played with a rugby ball, usually boys vs girls.

D34

Scrag: 2 teams. 1 team has to keep the ball off the other team. The other team has to tackle, scrag (grab by clothes and pull down) or rip the ball off them.

Touch (Rugby)

R4

Touch: “Touch is a game where you run up. A person comes and touches you. You roll the ball under your legs. Dummy half gets the ball and passes it. You get 6 chances and when you score a try you tap it at half way.”

“The touch we play on the court: when you get touched you pass it. When the opposite team scores a try, you kick it.”

Touch is a game when a person runs up and gets touched by one other person and then another person off your team comes in and takes the ball from your legs. When you’ve played it under your legs then he takes it. Passes it to your team mate, then you do the same thing all over again. The other rules are you get touched you pass and then on the 6th touch you kick it or get touched.”

“Touch is a game when there are two sides 7 each side and you have to try get a score without the other team touching you and every time you get touched you have to play the ball and you get 6 touches.”

“We play our own version of touch where instead of playing the ball underneath our legs after being touched, we pass the ball, and on the last touch, we kick the ball.”

X10

Touch: If you drop the ball it’s the other team’s turn with it.

You touch the person with the ball then run back 5 metres.

When you have been touched you put the ball on the ground and walk over it which is called a plant.

You have an out line with cones to show where is out.

If you get touched then throw it’s the other team’s ball.

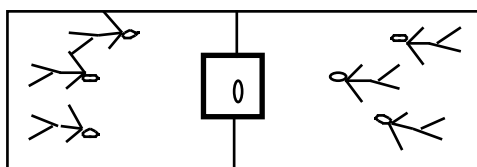
You have to put the ball on the ground and let it go then tap it with your foot.

If you take it over the try line it means it’s a dead ball.

P28 – CH16

Touch: You’re not allowed to drop it forward. You’re not allowed to run out.

You’re not allowed to kick the ball. You’re not allowed to run dead. You can’t slap them. You touch with one hand or two.



P28 – CH16

Touch Rugby: You kick off. You touch. You get 5 touches, sometimes 6. No tackling. You have got to kick the ball on your last touch. If you lose the ball forward, it’s a handover. You have to get down to the opposite end and put the ball down.

Force Back

R4

Force Back: You have maybe a rugby ball, netball, soccerball, frisbie and anything else you can throw. What you do is throw the items and if they hit the fence it is a score to them.

Z14

Force Back: Requirements: Large playing area (rugby field or netball courts), two equal teams, a ball. Rules: the teams have half of the playing area each. One team throws or kicks the ball as far on the other side as they can, while the other team tries to catch it. If the ball is caught on the full, the player takes three steps forward and then kicks or throws the ball back. If the ball touches the ground, it must be thrown/kicked from where it is stopped. The team that gets the ball to the far end of the area is the winner.

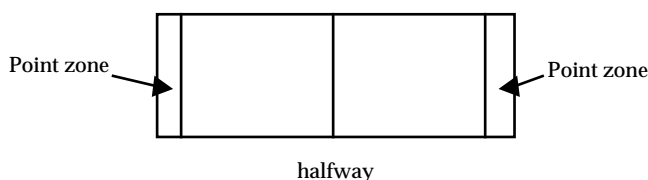
P27

Force 'em Back

P28 – CH16

Force 'em Back: If you catch the ball on the full you can take five steps to the point zone. You must kick the ball not throw the ball. If you score a point the other team must kick the ball from the point zone. Two teams only with 13 players on each team.

You have to kick it from where you stop it unless you catch it on the full.

**Basketball**

V8 – AK30

Basketball, just doing shots 1 on 1, defending 1 person.

X10

Basketball: We play basketball with hardly any rules. Like: No dribbling, no travelling, out of the court simply “out”, shoot the ball in the hoop is a goal, back over half. You get away with most stuff. Too much rules are boring and everyone gets into fights.

e15

Basketball

Master

R4

Master: “When someone tries to get the ball in the goal shoot in the circle. When some gets it in, they’re master.”

“You can have as many players as you wish. One person stands by the goal and one shoots the goal. When the first person to shoot the goal in becomes the Master and the loser goes to the back of the line, and it’s the next person’s turn.”

V8 – AK30

Master: When you're only on half a court. Some people are on the other side where the semi-circle near the goalpost is and the other the one person who is the master. One of the crowd tries to shoot the goal to get in. You have to bounce the ball at least 3-4 times.

Dodge Ball

V8-AK27 – visit material

Dodge Ball: also known as Brandies (from branding).

P23

Dodge Ball: on the trampoline is when you have three or more people and one or two people are on the tramp and the rest throw balls and try to hit them and if you get hit you have to trade places with the person that hit you.

K31 – TM1 – visit material

Dodge Ball: Throw a ball against the wall and the people standing there have to get out of the way.

Games reported once only

Q2

Bat and Roll

Q2

Bat Down: “On bat down you hit the ball and then if no one catches the ball on the full the person puts the bat down and the person with the ball tries to hit it.”
“It is when you hit the ball with the bat and then the other team tries to roll it and make it hit the bat.”

“You hit the ball as far as you can and then put the bat down. The person who has the ball will throw it at the bat. If they hit the bat, it's their turn.”

“Bat Down is a game where you hit the ball with a bat as far as you can and run around two sticks and the team who had the most runs wins.”

V21-WN15 – visit material

Beesting: stand against a wall, and tennis ball is thrown at you which you have to dodge. If you throw too hard it's called branding.

Q2

Brandy: “Brandy is when you get a tennis ball and heaps of people and then you throw the ball as hard as you can and when you hit them, they are in.”

“Brandy, you have heaps of kids and one tennis ball and you throw it at someone your hardest so it brandies them and then they're in.”

Z14

Chains: (variation on Reaps): Similar to Reaps, but only two people shooting, with the rest waiting in line. When one player gets the ball through the hoop, the other player returns to the end of the line and the game starts over.

Z14

Colours: Rules: Played by two people at a time with a netball and a netball hoop. One person stands under the hoop while the other person stands 10 steps away and tries to throw the ball through the hoop. If they get it in the second person has to catch it without dropping it, and then throw it up through the hoop for the first person to catch. The game continues until one of them drops the ball or misses the hoop, at which point they are out.

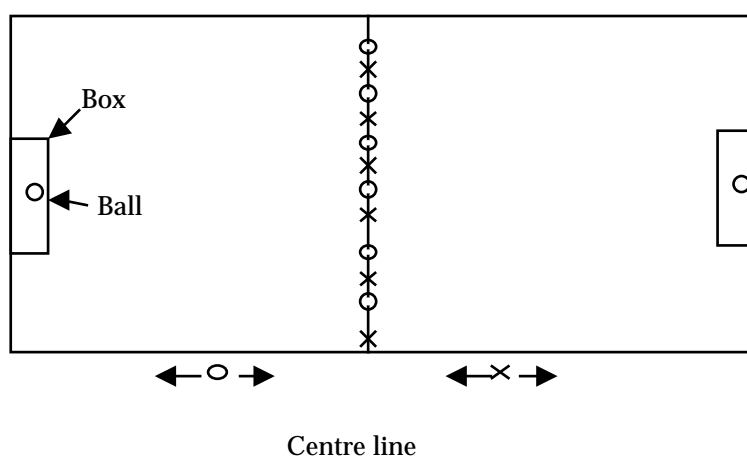
V21 – WN22

Coney Island: It is like baseball with only two bases and when three people go out we swap over. You use a tennis racket to hit it.

W11 – HM1

Gooj – Get out of Jail: There are two teams lined up on the centre line and this is played on a rugby field. Each team has a box (soccer goal) at opposite ends of the field containing a soccer ball. The object of the game is to get their soccer ball to the centre line without being touched/tackled.

The O's have to run to their ball trying not to get tug by X. Once O reach the ball they run to the centre line. If tug/tackled they throw the ball back down to the box and sit down. Someone from their team has to save them. The X's end is the O's half to tackle/touch the X's.



Z10

Ins and Outs

D36

Jackpot (tennis game)

E31

Kick: there are three people in and other line of people and you have a ball. You kick it at the wall when you get out you go to the back of the line.

V21-WN4 – visit material

King ball: Like ball tag. 1 person has a tennis ball at the start and can run with the ball. When that person tags someone with the ball, they can pass to each other, and at that point if they have the ball they are not allowed to move their feet. Others playing can only touch the ball with clenched fists (though they can pick it up between clenched fists).

V21 – WN22

Longball: You have a baseball bat. You don't have to hit the ball but you have to run to the end of the court and back without the ball hitting you when the other teams throw the ball at you.

S16

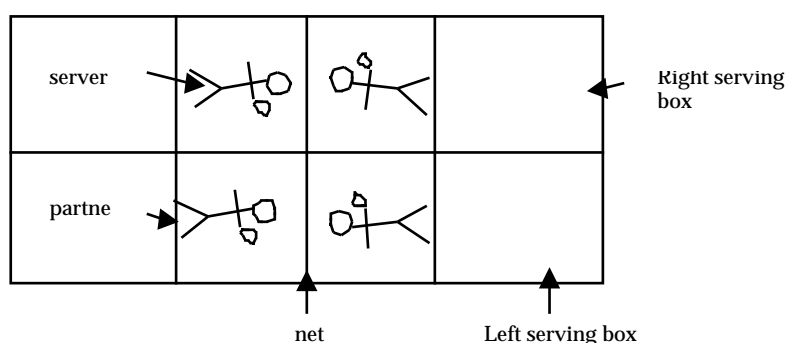
Munch: One person has the ball and everyone tries to get the ball off him/her and whoever gets it has to defend it. Everyone is everyone. You have to try and smash them.

A35

[X] Rounders: Two teams. Chair for wicket. Any sort of bat. Batting team play one at a time and hit ball that is bowled to them. They drop the bat and run round a circular field to the back of the line. Second person takes up bat (game bowled non-stop), hits, drops bat and runs. Children can be bowled out or caught out. Whole team continues until only one person is left in. When that person goes out, teams change places. ([X] is the name of the school, which we have had to remove to preserve anonymity.)

G36

Padder Tennis (Doubles): How to Play: This game is very much like tennis except there is a smaller court and a smaller bat. You also serve from the front boxes, not behind the court. You have a rally to start. After 5 hits go over the net, the rally is on. The winners of the rally decide whether to serve, receive or which side of the court they want. Phrases: The team normally has their own phrases. They say these after each point. My friends and I have two. "Totally" and "Luck, luck lucky!" When the serve is in we say "in" and when out "out". When we are not sure, we say "What's it?"



e15

Poison ball (may be bouncing ball game)

e15

Pokeball

W8 – AK43

Pothole Soccer: You play this game on the beach. How to play: First you dig two big holes any length apart. You need 4 or more people for 2 teams and the idea of the game is to get the ball in the hole. There are no outs and you are not allowed to get into the hole and you are not allowed to touch the ball with your hands. There is no off sides.

V8 – AK18

Rampage: “This is like rugby but there is no rules. You need a field, a ball (mostly a round ball like a basketball or a soccer ball, not a rugby ball), 2 teams with however many you want; a lot of people.”

“Rules: It’s like joining rugby and soccer together because you start the game with a drop kick. Then you can do whatever you want, but you can’t run out of bounds (side lines). To score you have to run between the goal post lines. To win you have to get the most tries.”

“Must play with basketball or other large round ball. There are 2 teams of any description. One team kick the ball to the other team to begin play. Goals are scored by running between posts on a rugby field, for example, and put on the ground. The team that scores the goal must kick to the opposition to resume play. High tackles, running off the field and any means of getting the ball are allowed except punching and kicking.”

Z14

Reaps: Rules: Played on a netball court with a netball. The players line up on the goal circle while one person stands under the hoop to return the ball. Each player in turn takes a shot at goal. If no-one gets it through the hoop, all the players take a step forward and have another shot. The first person to get the ball through the hoop is the winner.

P28 – CH16

Rebounder: This game is where two people are kicking a ball on a wall. The person is allowed one stop, one dribble and a kick. If the ball goes out the other person has won.

X10

Rugby: Don't tackle above the neck. Don't hold the ball on the ground. Don't go out of bounds. Don't tackle people that haven't got the ball. Don't kick or punch people. No arguments.

W17 – WA1

Rugby (modified): Tackle by legs; Boys can't score; girls only on Friday sports; Listen to whistle; Penalty for head-high tackle, tripping up; Must release ball when called "held"; Drop kick before start of game; If you knock on the ball forward – other team's ball; Ball goes out – line out; If you don't kick the ball 10m, kick again; Scrums – 8 only

P27

Rugger-soccer: "like rugby and soccer because you can kick the ball and run with it."

O28 – CH8

Rumbles: Rugby ball on grass. One person has ball. Everyone tries to take it from him.

W12

Soccer Squash: 2 players at a time. One kicks the ball into a wall, ball trapped from the bounce by the other player who in turn kicks the ball. Player out if ball is missed.

Z14

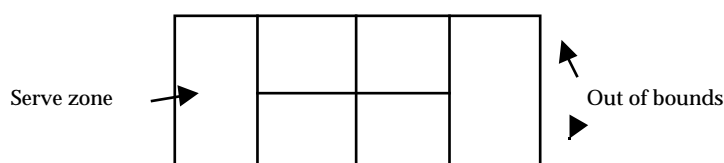
Squash: Rules: The people line up and the first person throws the ball against a wall. Then the next person in the line has to try and get the ball before it bounces twice. If it does, they are out and we call them a loser and tell them to get at the back of the line.

R4

Stone: Where four people play and kick the ball over the line and are not allowed to step.

P28 – CH16

Tennis:



You can not hold the ball. You have turns at serving the balls and if you serve and it hits the net you get another turn to serve. If it hits the net again you lose

and the other person gets 15 points. If it goes out of bounds, the other person gets 15 points.

V8 – AK18

World War 3: Game time 15 minutes. Equipment: 1 bouncy ball. Location: Hill slope with some trees. Aim: to get dangerous but not to act really dangerous. To get them very tired in the time. Players: as many players as you can find in each group. One peacekeeper. Peacekeeper starts the war. War: can pretend bouncy ball is dangerous (get hit by it, you're out of the game). War stops: Peacekeeper decides who wins the war.

V21 – WN15

21: One person in the middle with a large ball. Pass to the outside person. They try and shoot. If they get it they line up again and score. If not they go in the middle. First to 21.

Summary

A number of these games sound very similar, although they have different names. **Scrag** appears to be a team game, but the general principles seem very like some other games which are everyone-against-one: **Munch** and **Rumbles**, which appear to be different names for the same game.

The games called **Kick**, **Rebounder**, **Soccer Squash** and **Squash** sound very similar, although there appear to be differences in how many people are in at any one time.

Chains, **Reaps** and **Colours** are also fairly similar.

There are quite a lot of these games which are based on code sports, but without the strict rules which are part of the codes. They sound as if they are devised to be referee-less versions: such rules as there are have to be policed by the players themselves.