

## **Terms relating to transport other than skateboards**

The material in this document is cited directly from the material supplied by school students in response to Section 7 of the original questionnaire.

### **BMX/Stunt/Mountain Bikes**

Q2

#### **Mountain bike:**

Wheelstand: you stand on your back wheel.

R4

#### **BMX:**

Bunny hop: lean forward and jump. The back wheel should go up.

Wheel stand: pull the front and pedal hard. Your front wheel should stay up.

#### **Bike riding:**

Bunny hops (stunts)

Back wheel stands

Tyre spins

#### **Motor bikes**

Donuts

Wheel stands

Wheel skids

skids

V8 – AK18

Wheelies: when the bike's front wheel only lifts off the ground

Handle spin

1 footer

bunny hop

table top

grinds

W8 – AK43

#### **BMX or Stunt Bike Riding**

You ride your bike over bumps and ramps doing tricks.

360°: a 360° turn

180°: a 180° turn

540°: a 540° turn

720°: a 720° turn and so on: 900, 1080, 1260...

back flip: a backwards flip

forward flip: a forwards flip

tail grab: when you grab your back wheel when you're in the air

nose grab: when you grab your front wheel when you're in the air

wheelie: when you lift up your front wheel and ride along

?: when you lift up your back wheel and ride along

bunny hop: when you do a sudden jump

Z13

**BMX:**

Superman  
Freestyle

b16 – HS1

**BMX bike:**

“You can go over hill and on the path and anywhere”  
“On my bike I skid across the footbath [sic] and street”  
wheelie

b16 – HS4

**Motorbiking**

Superman: hold on with hands only when in the air  
Double heeled click: click heels in front  
Heel click: Click heels on side of bike, above handle bars out the back of the bike.  
Pancake: When the motorbike goes on its side in the air  
No footer: no feet  
1 footer: 1 foot  
1 hander: 1 hand  
Handle bar heel click: click feet on handles.

W18

**BMX bike vocab**

Pancake  
360° jump  
Knuckle flip  
Kickout  
Tail grind  
Freestyling  
No footed  
Heel clicker  
Nacknack [?]  
Wheelie  
Hopscotch  
Hardcore  
Heatwave  
Screwdriver  
Crap off  
Airborne  
Happy chap  
Stair climb  
Cannon ball

V21 – WN22

**BMX**

One wheeler

Jump  
Skip  
flip

V21 – WN23

**Biking:**  
wheelies

P27

**MotoX**  
Jumping  
    no handers  
    no leggers  
    ankle tap  
    pancake

Superman  
Cross up  
Spreadeagle  
Nic Nac  
No hands  
No legs  
Cliff-hanger

P27

**BMX**  
Wheelie  
Bunny hop  
Jump  
?Whirly [werrly]  
360  
540  
180  
Skid

P27

**Ride bike**  
Lifty  
360

O28 – CH5

**BMX**  
Table top  
Shifty  
360  
1080  
180  
Donkey kick  
Bunnyhop  
Eagle [actually egale]

## D34

**BMX:**

Wheelwalk: Do a wheelie and keep biking doing a wheelie

Bunnyhops: stand on pedals and bounce bike

Jumps: go over bumps at speed

Doughnuts: slam on brakes and go round in circle

## G36

“Although it isn’t the most popular pastime in South Otago, BMX biking is one leisure activity we sometimes do. Tricks aren’t what we really spend our time [on] when we do this, but we just muck around and if we complete a trick, we complete a trick. Some tricks are:

skid/raki – a mark made on the track, road, etc by quickly using the back brake

bunny hop – bouncing on the tyres like a pogo stick while on the bike

wheelie – riding the bike on either the front or back tyre

doubling – two people riding on a bike at the same time

wipeout – crash

We also have names for types of skids as well:

Rooster tail – when a skid is made when going around a hairpin bend and is overdone. The skid looks like the tail of a rooster.

Donut – when a skid is made in a complete circle

180 – half circle skid

360 – full circle skid”

## C37 – IV1

Wheel walk: go along on back wheel

Bunny hop: lift both wheels off ground

180°/360°: lift wheels and turn around

tweak: in air, push to side and pull back again

Backwards bunny hop:

Donkey: bounce on front wheel

Fishtail: go over jump and spin back of bike.

**Roller Blades**

## Q2

**Roller blading:**

All you do is move your feet from side to side and you can do jumps over stuff.

## b16 – HS1

**Rollerblading:**

180 turn

360 turn

go backwards

races

backwards races

b16 – HS4

**Roller-blading**

Grab: a jump and grab the whichever part of it [sic]

P27

**Roller Hockey**

O28 – CH8

**Roller-blading**

Blader – person who does it.

E31

“I rollerblade in free time. One of the tricks is called a Grab. For this you jump and grab both blades and hold them to your side.”

**Snowboards**

V8 – AK30

**Snowboarding**

Ollie = jump

Indy= grab

360 = Grab 360

Tun nose grab

Air = ollie grab high

Z13

**Snowboarding:**

180

360

Indy

Method

Back/forward flip