Te Kura Tānga Kōrero Ingarihi, Kiriata, Whakaari, Pāpāho



THEA 210 Scenography: Introduction to Theatre Technologies and Performance Design

Trimester 2 2016

11 July to 13 November 2016

20 Points



(Moncler Grenoble Fall/Winter 2014-2015 Designer Villa Eugenie, Photo Gianni Pucci)

IMPORTANT DATES

Teaching dates: 11 July to 16 October 2016

Mid-trimester break: 22 August to 4 September 2016

Last assessment item due: 13 October 2016

Withdrawal dates: Refer to www.victoria.ac.nz/students/study/withdrawals-refunds.

If you cannot complete an assignment or sit a test in the last three weeks of teaching, or an examination, it may instead be possible to apply for an aegrotat (refer to

www.victoria.ac.nz/students/study/exams/aegrotats).

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CLASS TIMES AND LOCATIONS

Lectures

Tuesdays and Thursdays 2.10pm – 4pm FT77 102 (Studio 77)

NAMES AND CONTACT DETAILS

Course Coordinator: James Davenport james.davenport@vuw.ac.nz 463 6842 FT77/310

Office Hours: By appointment

Theatre Technician: TBA 463 8950 FT77/204

Course Administrator: Cathy McCullagh <u>cathy.mccullagh@vuw.ac.nz</u> 463 5359 FT83/202

COMMUNICATION OF ADDITIONAL INFORMATION

Any additional information, or changes to the course, will be announced in class, sent via email, and posted on Blackboard. If you are not going to use the Victoria email address set up for you, we strongly encourage you to set a forward from the Victoria email system to the email address you do use.

PRESCRIPTION

This course explores theoretical and practical elements of scenography and stagecraft necessary in mounting theatrical productions, with intensive training in performance technologies with playtext and production design analysis, and historical research. Students will gain an understanding of the disciplines of performance design, technical production roles, and theatre technologies.

COURSE LEARNING OBJECTIVES (CLOS)

Students who pass this course should be able to:

- 1. Understand the core technical principles in mounting a theatrical production.
- 2. Have a specialised understanding of performance technologies, stage terminology, stage directions, and identify the different kinds of theatrical spaces and their parts.
- 3. Safely operate the theatre's technical equipment, including lighting fixtures, lighting console, power tools, sound, and AV /multi-media equipment.
- 4. Know and apply the basic elements of performance to inclass design exercises
- 5. Work both independently and collaboratively on in-class practical exercises.
- 6. Communicate their creative design concepts clearly through effective in-class presentations.
- 7. Realise and execute their creative concepts into unified performance designs demonstrated through finished scale models, elevation drawings and sound scapes composed in QLAB.
- 8. Critique and discuss historical and theoretical design concepts and working methodologies used in live performance.
- 9. Accurately define and distinguish between the different types and styles of live performance and how technologies impact on them.

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10. Clearly articulate your ideas, design concepts, and creative process through self reflective writing, presentations, and class discussions.

TEACHING FORMAT

This course will be delivered using lectures, practical workshops, and class discussions.

MANDATORY COURSE REQUIREMENTS

All assessed work needs to be submitted on or before the due due dates.

Any student who is concerned that they have been (or might be) unable to meet any of these mandatory course requirements because of exceptional personal circumstances, should contact the course coordinator as soon as possible.

WORKLOAD

The expected workload for a 20-point course is 200 hours over the trimester, 13 hours per teaching week.

ASSESSMENT

Ass	sessment items and workload per item	%	CLO(s)	Due date
1	Mask Presentation with Self Reflective Journal You will go through the steps of a design process including	40%	1,2,3,4, 5,6,8,10	Mask Presentation
	research, conceptualisation, scale design, rendering, fabrication and realisation of a theatrical mask, followed by a self-reflective journal.			Thursday 16 Aug
	This assessment has two components worth 20% each. • The first component focuses on the creation of a theatrical			Self Reflective Journal
	mask and its presentation.			Thursday 16 Aug
	 For the second component you will write a self-reflective journal discussing how your research informed your creative process and realization of the mask. 			
	Marking criteria:			
	Mask Presentation 20%			
	 Strong design concept that incorporates the provocation, research, artistry, originality, and construction. 			
	Self Reflective Journal 20%			
	 Logically developed discussion of your creative process, accurate and adequate use of examples, clarity and concision in your writing. (1000 words) 			
	20–25 hours thinking and writing the first draft (you are			
	encouraged to get feedback from a classmate but this won't			
	happen in class)			

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	10-15 hours revising the final version			
	30–40 TOTAL HOURS			
2	Final Design Project /Scale Scenic Model with Self Reflective	40%	1,2,3,4,	Scale Model
	Journal		5,6,8,9,	Thursday 4 Oct
	Marking criteria:		10	
	Scale Model 20%			
	10% for strong design concept that includes; supporting			
	the dramaturgy of text, unified design aesthetic, artistry,			
	color palette, composition, transformational element,			
	clarity of the kernel of design.			
	 5% for overall execution of design including; accurate to 			
	scale, model construction quality, and attention to detail.			
	• 5% communication of research, design concept, and model			
	presentation.			
	Self Reflective Journal 20%			
	 20% logically developed discussion of your creative process, accurate and adequate use of examples, clarity and concision in you writing. (1000 words) 			Self Reflective Journal Thursday 14 Oct
	5 -10 hours reading/re-reading play, scenic breakdown of play			
	10-15 hours construction of preliminary model (Due 12 September			
	for class feedback)			
	15-20 hours construction off final scale scenic model			
	30-45 TOTAL HOURS			
3	Workshop preparation (10%) and contribution (10%): the following	20%	1,2,3,4,	Awarded week of
	will be taken into account. Detailed criteria for assessments will be		5,6,7	19 Oct
	circulated in class.			
	Artistic contribution to creative workshops			
	Ability to work collaboratively with others			
	Ability to work individually			
	Timely completion of required preparation work for classes			
	and out of class creative work			
	Please note that technical and administrative staff may contribute			
	comments which will affect this contribution mark.			
	20 TOTAL HOURS outside of class			

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SUBMISSION AND RETURN OF WORK

Hardcopy assignments are submitted in the drop slot outside the administration office: 83 Fairlie Terrace. Attach an assignment cover sheet found on Blackboard or outside the administration office. Remember to fill in your tutor's name.

Your marked assignment will be handed back by your tutor in tutorials or during their office hours. Any uncollected assignments can be picked up from the Programme Administrator after the last day of teaching. Assignments will be held in the administration office until the end of the following trimester. You need to show your student identification to collect marked assignment from the administration office.

EXTENSIONS AND PENALTIES

In exceptional and unforeseen circumstances an extension may be granted. To apply for an extension, email your Course Coordinator before the assignment is due. If granted, your Course Coordinator will inform you of the new due date. No assignment with or without an extension will be accepted after Wednesday 16 November 2016

Penalties

Work submitted after the deadline will be penalised by a 2.5 percent deduction from your total mark per work day. Late work also receives only minimal comments from your marker.

MATERIALS AND EQUIPMENT AND/OR ADDITIONAL EXPENSES

Students are required to purchase a design materials package (NZ \$75.00) from Gordon Harris. Students must also purchase mask-making supplies from the course coordinator (NZ \$40.00).

SET TEXTS

Charles Mee, Big Love (http://www.charlesmee.org/html/about.html)

Charles Mee, Notes towards a Manifesto (http://www.charlesmee.org/html/about.html)

In-Class Handouts

RECOMMENDED READING

Collins Jane and Andrew Nisbet. Theatre and Performance Design. New York, Routledge, 2010 Schechner Richard. Theatre, Spaces, Environments: Eighteen Projects. New York, 1975 Taymor Julie. Playing with Fire. New York, Harry N. Abrams inc, 1999 Pecktal Lynn. Designing and Painting for the Theatre. New York, Harcourt Brace, 1975

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CLASS REPRESENTATIVE

The class representative provides a useful way to communicate feedback to the teaching staff during the course. A class representative will be selected at the first lecture of the course. Students may like to write the Class Rep's name and details in this box:

Class Rep name and contact details:		

STUDENT FEEDBACK

Students considered the way the course is organised helped them learn and the amount of work in the course is about right. They valued highly what they learned from the course.

On the basis of the student feedback more practical application of communication skills has been added in particular presentations and group discussion work. Course information has been restructured to more clearly convey the requirements by providing detailed assessment criteria in class.

Student feedback on University courses may be found at www.cad.vuw.ac.nz/feedback/feedback_display.php.

In week six or seven of the trimester your class representative will be invited to a meeting with the Programme staff. In week five your class representative will ask the class for any feedback on this course to discuss at this meeting.

OTHER IMPORTANT INFORMATION

The information above is specific to this course. There is other important information that students must familiarise themselves with, including:

- Academic Integrity and Plagiarism: www.victoria.ac.nz/students/study/exams/integrity-plagiarism
- Academic Progress: www.victoria.ac.nz/students/study/progress/academic-progess (including restrictions and non-engagement)
- Dates and deadlines: www.victoria.ac.nz/students/study/dates
- FHSS Student and Academic Services Office: www.victoria.ac.nz/fhss/student-admin
- Grades: www.victoria.ac.nz/students/study/progress/grades
- Special passes: refer to the Assessment Handbook, at www.victoria.ac.nz/documents/policy/staffpolicy/assessment-handbook.pdf
- Statutes and policies including the Student Conduct Statute: www.victoria.ac.nz/about/governance/strategy
- Student support: www.victoria.ac.nz/students/support
- Students with disabilities: www.victoria.ac.nz/st_services/disability

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- Student Charter: www.victoria.ac.nz/learning-teaching/learning-partnerships/student-charter
- Subject Librarians: http://library.victoria.ac.nz/library-v2/find-your-subject-librarian
- Terms and conditions: www.victoria.ac.nz/study/apply-enrol/terms-conditions/student-contract
- Turnitin: www.cad.vuw.ac.nz/wiki/index.php/Turnitin
- University structure: www.victoria.ac.nz/about/governance/structure
- Victoria graduate profile: www.victoria.ac.nz/learning-teaching/learning-partnerships/graduateprofile
- VUWSA: www.vuwsa.org.nz

The school may include additional websites if appropriate, for example links to qualification-specific or discipline-specific style guides and graduate attributes.

THEA 210 COURSE PROGRAMME						
Week 1	Date 12 - 14 July	Welcome /Health and Safety Induction				
Week 2	Date 19 – 21 July	Mask Workshop				
Week 3	Date 26 – 28 July	Lighting Workshop				
Week 4	Date 2 – 4 August	Scale Model Building Workshop				
Week 5	Date 9 – 11 August	Scale Floor plans /Elevation Workshop				
Week 6	Date 16 – 18 August	Mask Presentations				
Mid-Trimester Break: 22 August to 4 September						
Week 7	Date 6 – 8 September	Preliminary Model Workshop				
Week 8	Date 13 – 15 September	Power Tool Workshop				
Week 9	Date 20 – 22 September	Scenographic Alien Workshop				
Week 10	Date 27 – 29 September	ТВА				
Week 11	Date 4 – 6 October	Final Model Presentation				
Week 12	Date 11 – 13 October	Debrief/Theatre Appreciation Day				