

### **FACULTY OF HUMANITIES AND SOCIAL SCIENCES**

#### Te Kōkī New Zealand School of Music

# CMPO 211 Projects in Interactive Music and Sound 15 POINTS

#### TRIMESTER 1 2016

## **Key dates**

**Trimester dates:** 29 February to 29 June 2016 **Teaching dates:** 29 February to 5 June 2016

Easter break: 24 to 30 March 2016

Mid-trimester break: 25 April to 1 May 2016 Last assessment item due: 13 June 2016

Study period: 6 to 9 June 2016

Examination/Assessment Period: 10 to 29 June 2016

Withdrawal dates: Refer to www.victoria.ac.nz/students/study/withdrawals-refunds.

If you cannot complete an assignment or sit a test in the last three weeks of teaching, or an

examination, it may be possible to apply for an aegrotat (refer to

www.victoria.ac.nz/students/study/exams/aegrotats).

### Class times and locations

Monday, 3:10pm-5:00pm (Room MS112) Thursday, 3:10pm-4:00pm (Room MS112)

#### Names and contact details

Course Coordinator: Mo Zareei

Contact phone: 463 5233, ext. 8418 Email: mo.zareei@vuw.ac.nz

Office located at: Room 105, 94 Fairlie Terrace, Kelburn Campus

Office hours: TBD

Programme Administrator: Fiona Steedman Email: fiona.steedman@vuw.ac.nz

### Communication of additional information

Official notices issued after the course has commenced will be posted on the board outside the NZSM office on the Kelburn Campus. Notices concerning a number of courses will also be posted on Blackboard. The Course Coordinator will specify if Blackboard will be used.

# **Prescription**

Creative application of key concepts in the development of interactive electronics, including learning in computer music programming, sound-based interactivity learning in computer music programming, sound-based design, and concepts of interactivity and "performativity", as they apply to the domain of sonic arts. Students do not need to be able to read music.

# Course learning objectives (CLOs)

Students who successfully complete this course will be able to:

- 1. design and implement sound-based artworks using essential technical principles and programming techniques
- 2. apply these principles and techniques to their own artistic practice
- 3. successfully propose, develop, present and document a work of interactive sonic art
- 4. reflect upon and articulate the progress of their work to their supervisor and peers
- 5. articulate a critical awareness of their own work as it relates to the wider context of the sonic arts.

These learning objectives contribute to the NZSM Graduate Attributes. For a full list, please see www.nzsm.ac.nz/study-careers/graduate-attributes

# **Teaching format**

This course comprises one 2-hour lecture and one 1-hour lecture per week, and one 1.5-hour workshop per week. During workshops, classes will come together to listen to student performances, as well as presentations by staff and guest artists.

See attached course syllabus for more information.

# **Mandatory course requirements**

In addition to achieving an overall pass mark of 50%, students must:

a) attend at least 9 of the Composer Workshops held during the trimester of enrolment in this course. Students must attend workshops in order to: 1) develop critical and oral communication skills related to their creative practice, and 2) develop awareness of the contexts, techniques and perspectives related to their creative practice. In the event that the student is unable to attend the Composer Workshop, due to course clashes, the Course Coordinator may substitute an alternative requirement.

Students who are concerned that they have been (or might be) unable to meet any of the mandatory course requirements, because of exceptional personal circumstances, should contact the Course Coordinator as soon as possible.

### Workload

A 15-point one-trimester course should require at least 150 hours' work (including class time). This means that during the trimester, the mid-trimester break and study week you should be prepared to spend, on average, 10 hours per week involved in activities such as attending classes, reading, listening to recommended recordings and preparing assignments.

#### Assessment

Assessment items and workload per item		%	CLO(s)	Due date
1	Programming assignment 1	10%	1	21 Mar 2016
2	Programming assignment 2	10%	1	4 Apr 2016

3	Test 1 (30–45 minutes)	5%	1, 4, 5	11 Apr 2016
4	Programming assignment 3	10%	1	21 Apr 2016
5	Test 2 (30–45 minutes)	5%	1, 4, 5	2 May 2016
6	Final project proposal (max. 1000 words)	5%	3–5	5 May 2016
7	Programming assignment 4	10%	1	16 May 2016
9	Final project proposal portfolio (2 minutes or equivalent)	5%	2, 3	19 May 2016
8	Test 3 (30–45 minutes)	5%	1, 4, 5	23 May 2016
10	Final project report (max. 1500 words)	10%	3–5	2 Jun 2016
11	Final project (final submission) (3–8 minutes or equivalent)	25%	1–3	13 Jun 2016

### Submission and return of work

Assignments should be sent to Mo Zareei's Victoria University email address. Marked assignments will be returned to the students via email. Assignments will normally be marked and returned within three weeks of submission.

# **Extensions and penalties**

#### **Extensions**

Students, who for exceptional reasons can justify an extension for an item of assessment, must apply to the Course Coordinator *before* the due date. Please note that no extensions can be granted for tutorial assignments.

### **Penalties**

Assignments must be submitted by the due dates. In fairness to other students, unless a medical certificate is produced, assessment submitted after 5:00pm on the due date will be subject to a 5% demerit on your grade, increasing by 5% each further working day it is overdue.

# Materials and equipment and/or additional expenses

Students may optionally purchase a licence for the software "Max". This can either be a permanent licence or a 12-month student licence (educational discount). These are available from: https://cycling74.com/shop/#educational

Otherwise, assignments may be completed in the Sonic Arts Lab (Room MS112).

#### Set texts

There are no set texts for this course.

# Recommended reading

See attached course syllabus.

### **Class representative**

The class representative provides a useful way to communicate feedback to the teaching staff during the course. A class representative will be selected at the first lecture of the course.

### Student feedback

This is the first offering of this course by this lecturer. You will have the opportunity to provide informal feedback halfway through the course, and formal feedback at the end of the course. Student feedback on University courses may be found at <a href="https://www.cad.vuw.ac.nz/feedback/feedback\_display.php">www.cad.vuw.ac.nz/feedback/feedback\_display.php</a>.

### Other important information

The information above is specific to this course. There is other important information that students must familiarise themselves with, including:

- Academic Integrity and Plagiarism: <a href="https://www.victoria.ac.nz/students/study/exams/integrity-plagiarism">www.victoria.ac.nz/students/study/exams/integrity-plagiarism</a>
- Academic Progress: <a href="www.victoria.ac.nz/students/study/progress/academic-progess">www.victoria.ac.nz/students/study/progress/academic-progess</a> (including restrictions and non-engagement)
- Dates and deadlines: www.victoria.ac.nz/students/study/dates
- FHSS Student and Academic Services Office: <a href="www.victoria.ac.nz/fhss/student-admin">www.victoria.ac.nz/fhss/student-admin</a>
- Grades: www.victoria.ac.nz/students/study/progress/grades
- Resolving academic issues: <a href="www.victoria.ac.nz/about/governance/dvc-academic/publications">www.victoria.ac.nz/about/governance/dvc-academic/publications</a>
- Special passes: refer to the Assessment Handbook, at www.victoria.ac.nz/documents/policy/staff-policy/assessment-handbook.pdf
- Statutes and policies, including the Student Conduct Statute: www.victoria.ac.nz/about/governance/strategy
- Student support: www.victoria.ac.nz/students/support
- Students with disabilities: <a href="www.victoria.ac.nz/st\_services/disability">www.victoria.ac.nz/st\_services/disability</a>
- Student Charter: www.victoria.ac.nz/learning-teaching/learning-partnerships/student-charter
- Subject Librarians: <a href="http://library.victoria.ac.nz/library-v2/find-your-subject-librarian">http://library.victoria.ac.nz/library-v2/find-your-subject-librarian</a>
- Terms and conditions: <a href="www.victoria.ac.nz/study/apply-enrol/terms-conditions/student-contract">www.victoria.ac.nz/study/apply-enrol/terms-conditions/student-contract</a>
- Turnitin: <a href="www.cad.vuw.ac.nz/wiki/index.php/Turnitin">www.cad.vuw.ac.nz/wiki/index.php/Turnitin</a>
- University structure: <a href="www.victoria.ac.nz/about/governance/structure">www.victoria.ac.nz/about/governance/structure</a>
- Victoria graduate profile: <a href="www.victoria.ac.nz/learning-teaching/learning-partnerships/graduate-profile">www.victoria.ac.nz/learning-teaching/learning-partnerships/graduate-profile</a>
- VUWSA: www.vuwsa.org.nz
- NZSM Student Handbook and NZSM Guidelines for Presenting Academic Work: www.nzsm.ac.nz/student-zone/student-guides
- Scholarships and prizes relevant to NZSM students: <a href="www.nzsm.ac.nz/study-careers/scholarships-and-prizes">www.nzsm.ac.nz/study-careers/scholarships-and-prizes</a>

### **Events**

Regular events are held during trimesters 1 & 2. These events are for the benefit of all students, and include performances, masterclasses, special lectures and workshops given by staff, students and visiting artists. All students are expected to keep time free to attend the weekly lunchtime concert on Friday at 12:10pm, along with other events as required.

Students should sign up to the **Dawn Chorus**, the NZSM's events e-newsletter, by emailing <u>events @nzsm.ac.nz</u> with 'subscribe dawn chorus' in the subject line.

Website: <a href="https://www.nzsm.ac.nz/events">www.nzsm.ac.nz/events</a>