

# 2024 Advising Guide

**Bachelor of Design Innovation (BDI)**

Te Herenga Waka - Victoria University of Wellington  
Te Kura Hoahoa - School of Design Innovation

## BDI Advising Guide Information - degree requirements

First year	Second Year	Third Year
<p>Core courses:</p> <ul style="list-style-type: none"> <li>• DSDN101</li> <li>• DSDN111</li> <li>• DSDN171</li> <li>• DSDN172</li> <li>• One of (DSDN142 or DSDN103 or WRIT101 or WRIT151*)</li> </ul> <p><i>*Writing in English as a Second Language</i></p>	<ul style="list-style-type: none"> <li>• DSDN221</li> <li>• One of (DSDN211, DSDN242, DSDN244), unless major specifies</li> <li>• Admission into the major</li> <li>• Major requirements</li> </ul> <p>Selection into Majors: Students indicate their top three majors of their preference during enrolment into their second year. Entry will be based on the Grade Point Average (GPA) of DSDN171 and the first-year core courses.</p>	<ul style="list-style-type: none"> <li>• DSDN371</li> <li>• One of (DSDN321, 331, 351)</li> <li>• Major requirements</li> </ul>

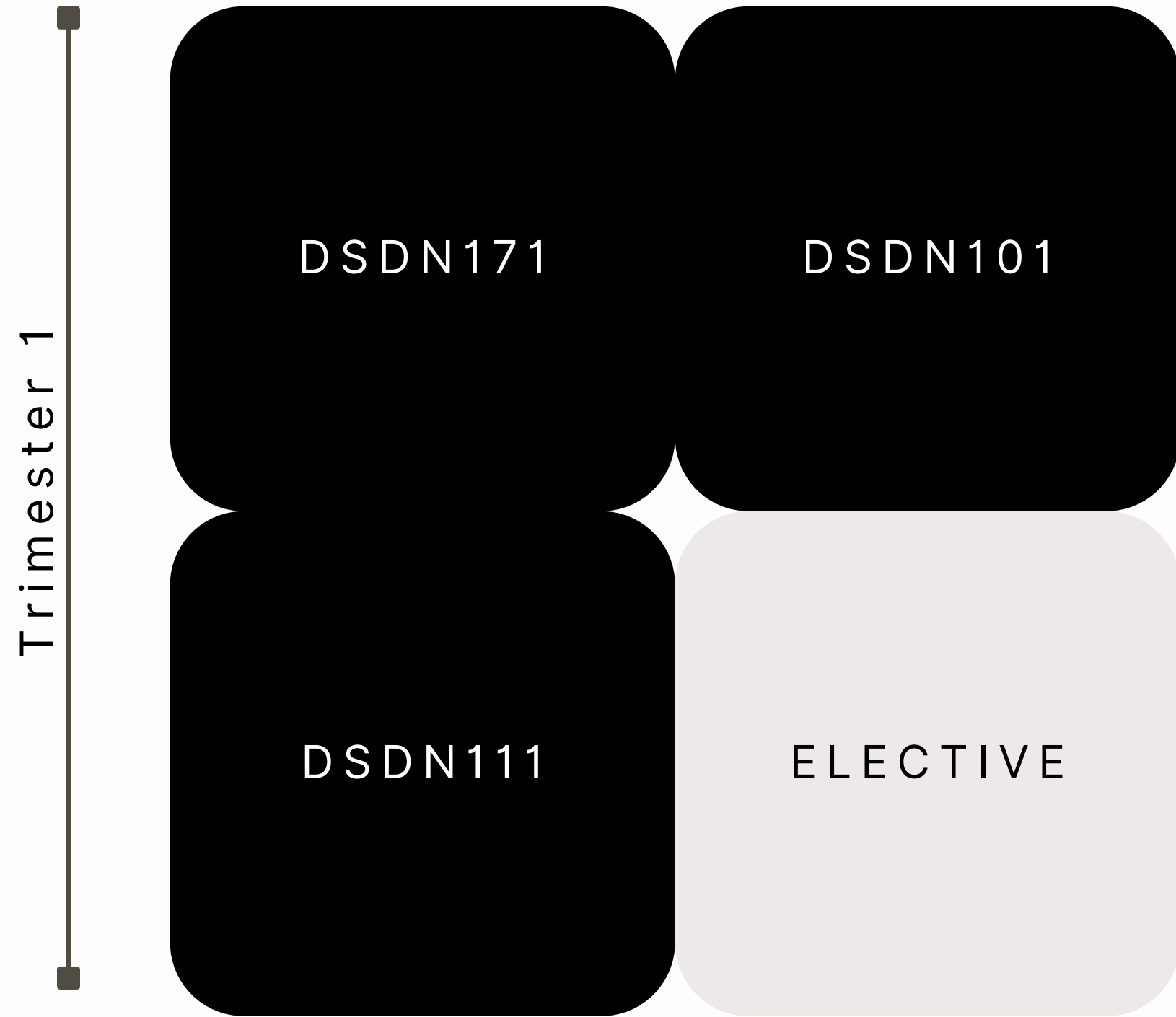
<p><b>BDI Programme Requirements:</b></p> <ul style="list-style-type: none"> <li>• 360 points in total (240 from BDI)</li> <li>• 195 points at 200-level or above (120 from BDI)</li> <li>• 75 points at 300-level or above (60 from BDI)</li> </ul>	<p style="text-align: right;"><b>Head of School, School of Design Innovation:</b></p> <p style="text-align: right;">Nan O'Sullivan nan.osullivan@vuw.ac.nz</p>
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# Contents and Advising Colour Guide

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<b>Communication Design (COMD)</b>	<b>8</b>	<b>COMD major core</b>
<b>Design for Social Innovation (SIDN)</b>	<b>10</b>	<b>SIDN major core</b>
<b>Fashion Design Technology (FADN)</b>	<b>12</b>	<b>FADN major core</b>
<b>Game Design (GMDN)</b>	<b>14</b>	<b>GMDN major core</b>
<b>Industrial Design (INDN)</b>	<b>16</b>	<b>INDN major core</b>
<b>Interaction Design (IXXN)</b>	<b>18</b>	<b>IXXN major core</b>
<b>Media Design (MDDN)</b>	<b>20</b>	<b>MDDN major core</b>
<b>BDI Minors</b>	<b>22</b>	

<b>Degree core course</b>
<b>Degree core, one of</b>
<b>Elective</b>
<b>Lighter colour = course within major's menu</b>

# BDI FIRST YEAR



## Trimester 1

DSDN171 -  
Design in a Global Context 17129

DSDN101 -  
Design Visualisation 17120

DSDN111 -  
Design Composition 17123

DSDN151 -  
Graphic Design and Photography 30061

DSDN104 -  
Digital Fabrication 17152

DSDN102 -  
Game, Animation and Motion 34100

## Trimester 2

DSDN172 -  
Whakapapa Design I 30062

\* DSDN103 -  
Critical Approaches to Design  
Communication \* 34118

DSDN142 -  
Creative Coding and AI I 17154

DSDN141 -  
Design Mediums and Processes 17126

DSDN153 -  
Fashion Systems and Ecologies 32100

DSDN132 -  
Design Narratives and Visual  
Storytelling 27178

\*WRIT101 or WRIT151 can be  
substituted for DSDN103/142\*

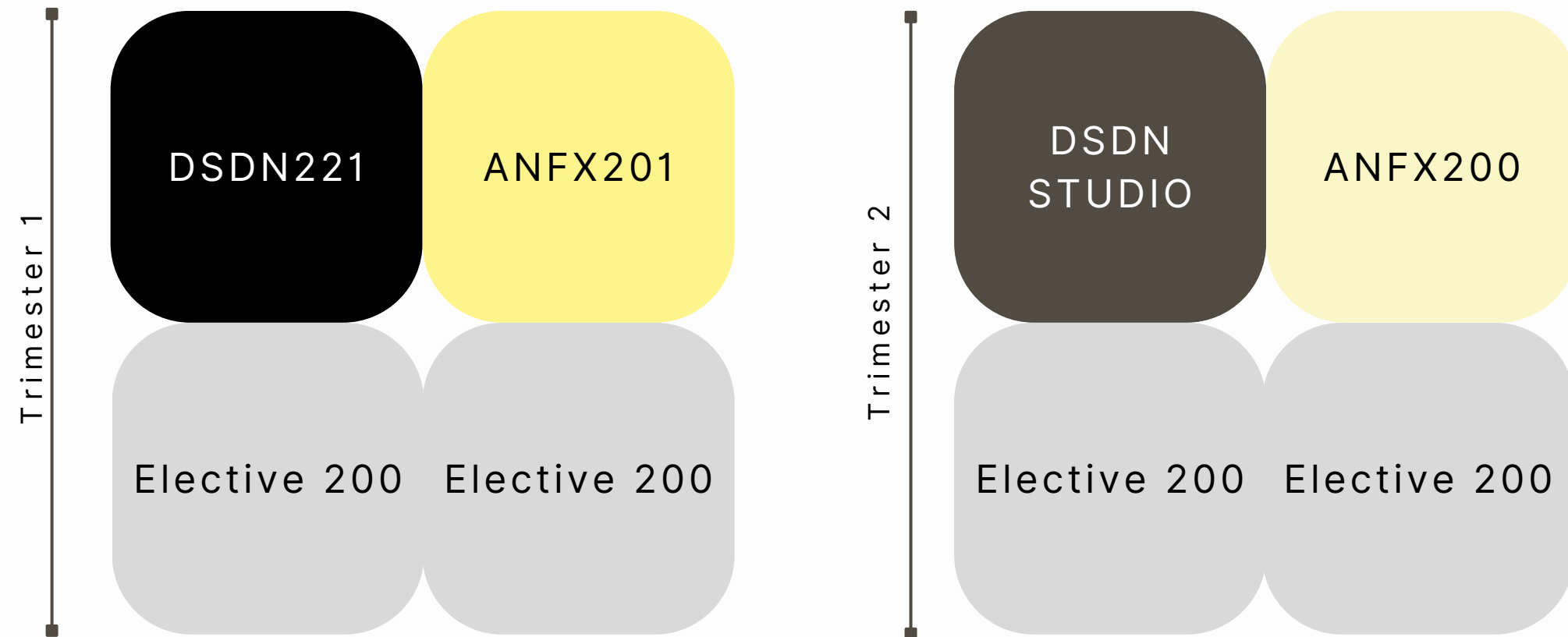
## Trimester 3

DSDN171 -  
Design in a Global Context 31178  
*(Distance, Nov 2024-Feb 2025)*

DSDN151 -  
Graphic Design and  
Photography 33344  
*(Jan-Feb 2025)*

# ANIMATION AND VISUAL EFFECTS

## SECOND YEAR



## ANFX Major Requirements

### First Year

- DSDN101, 111, 171, 172
- One of (DSDN103, 142, WRIT101, 151)

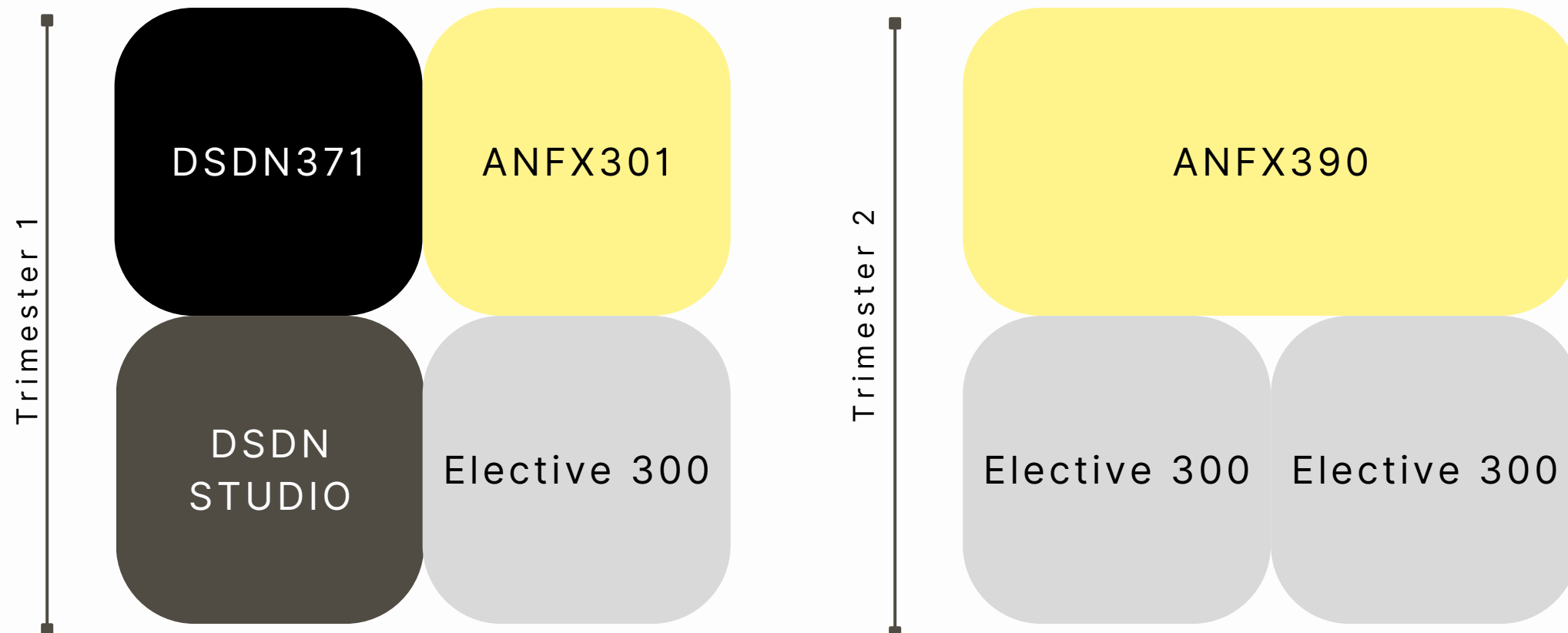
### Second Year

- DSDN221
- ANFX201
- DSDN Studio: One of (DSDN211, 242, 244)
- 15 further points from ANFX200-299, COMD241, 261, GAME202

### Third Year

- DSDN371
- ANFX301
- ANFX390
- DSDN Studio: One of (DSDN321, 331, 351)
- 15 further 300 level points from ANFX300-399, MDDN314

## THIRD YEAR

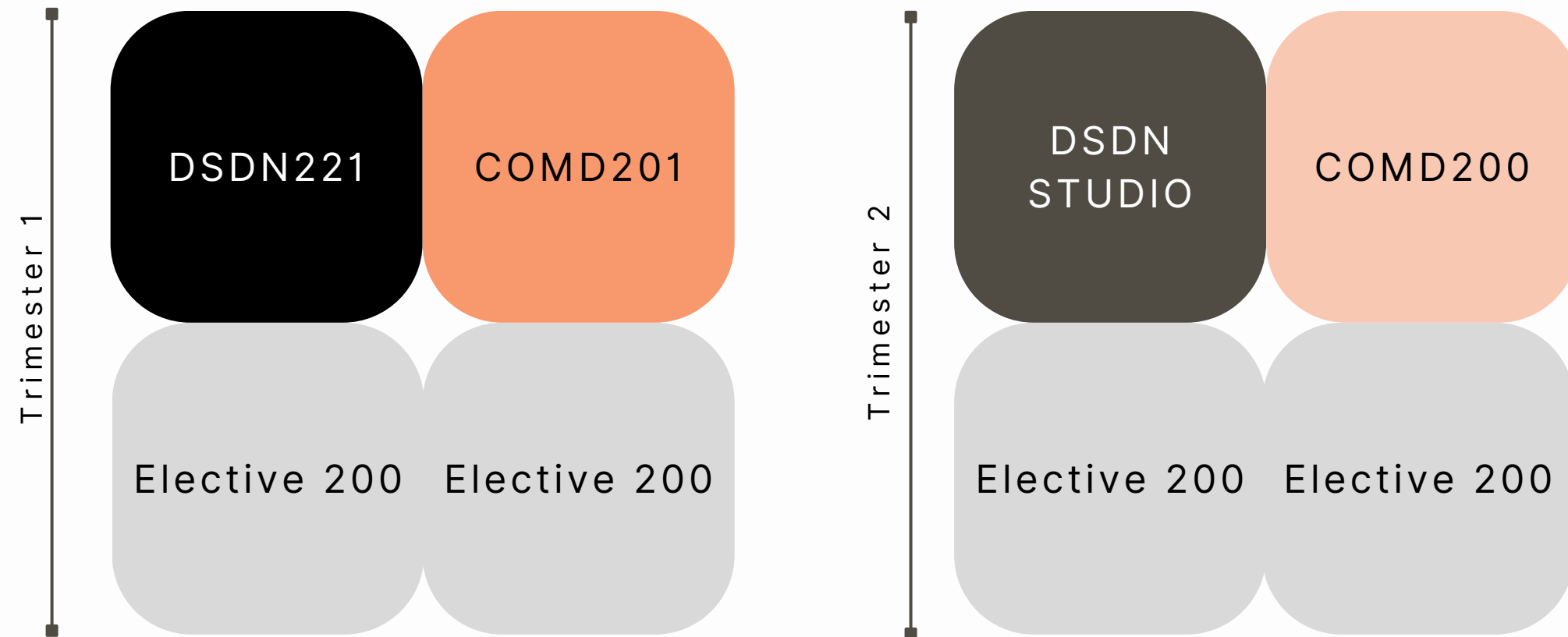


200 Level		
DSDN221 - Design Sustainability	36134	Tri 1
DSDN211 - Design Psychology I	36133	Tri 2
DSDN242 - Whakapapa Design II	36135	Tri 2
DSDN244 - Photographics	36150	Tri 2
ANFX201 - Animation and Visual Effects I	31161	Tri 1
ANFX211 - Character Animation I	31162	Tri 1
COMD241 - Visual Narratives	33125	Tri 1
COMD261 - Motion Design I	32098	Tri 2
GAME202 - Digital Asset Creation	35009	Tri 2
ANFX221 - Digital 2D Character Animation	32097	Tri 2

300 Level		
DSDN371 - Research Exploration for Capstone	36148	Tri 1
DSDN321 - Interactive Products	36138	Tri 1
DSDN331 - Concept Art and World Building	36142	Tri 1
DSDN351 - Writing for Design	36143	Tri 1
ANFX301 - Animation and Visual Effects II	32002	Tri 1
ANFX390 - Animation and Visual Effects Capstone	33213	Tri 2
ANFX311 - Character Animation II	32003	Tri 1
ANFX321 - Digital 2D Animation II	33218	Tri 2
MDDN314 - Audio-Visual Space	19914	Tri 2
ANFX302 - Intro to Technical Effects & Simulation	17237	Tri 2

# COMMUNICATION DESIGN

## SECOND YEAR



## COMD Major Requirements

### First Year

- DSDN101, 111, 171, 172
- One of (DSDN103, 142, WRIT101, 151)

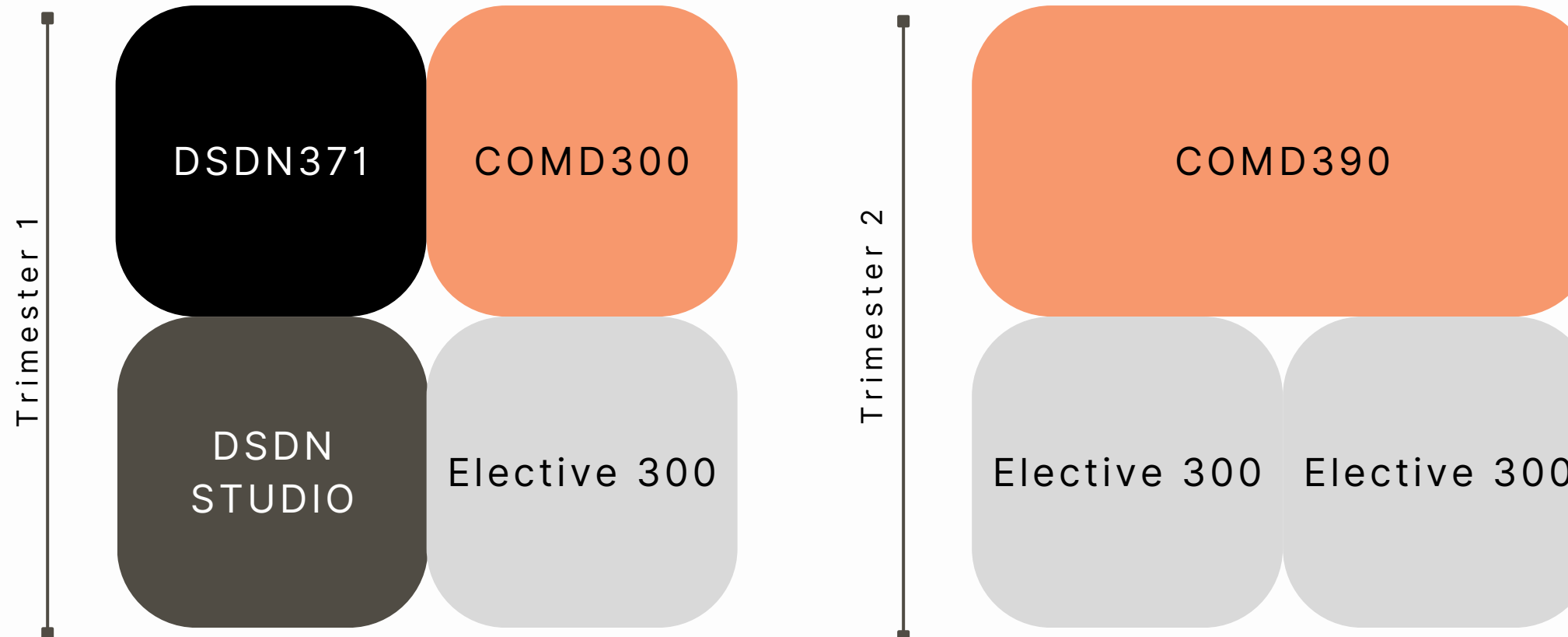
### Second Year

- DSDN221
- COMD201
- DSDN Studio: One of (DSDN211, 242, 244)
- 30 further points from COMD 200–299

### Third Year

- DSDN371
- COMD390
- DSDN Studio: One of (DSDN321, 331, 351)
- 15 further points from COMD 300–399

## THIRD YEAR



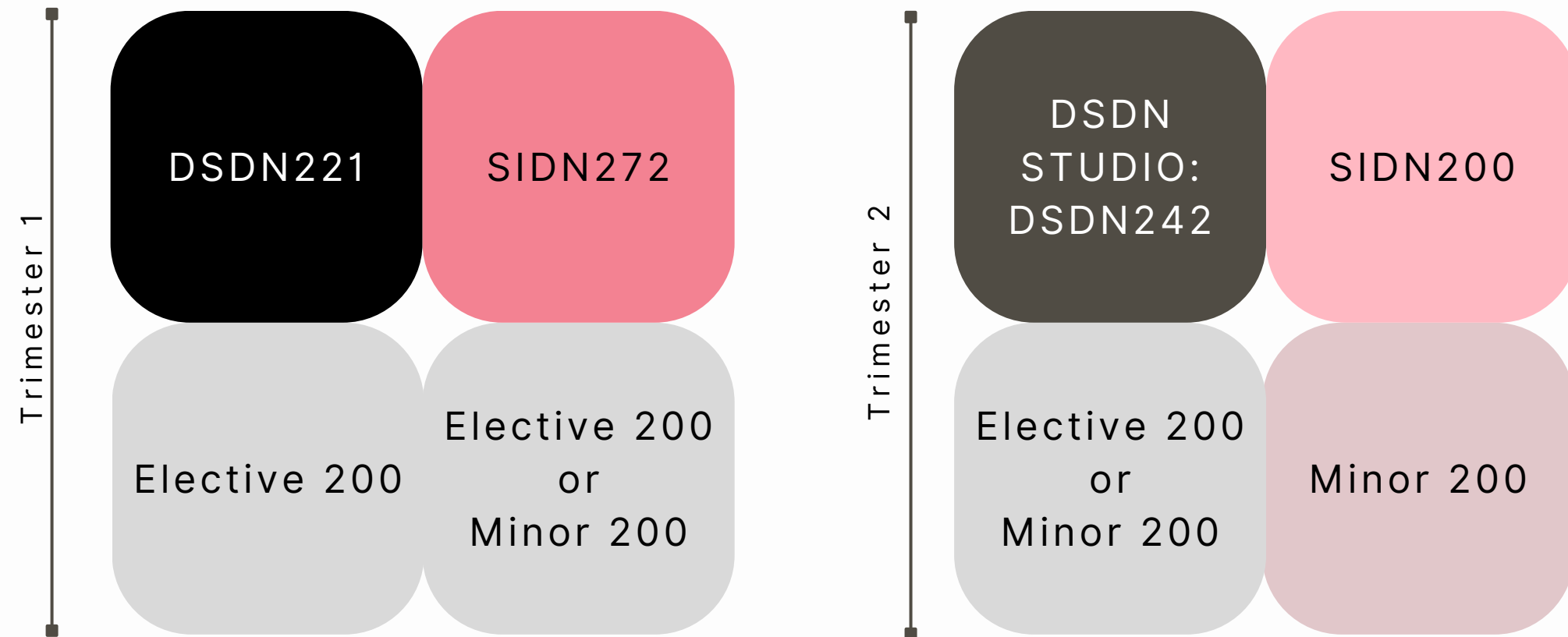


200 Level		
DSDN221 - Design Sustainability	36134	Tri 1
DSDN211 - Design Psychology I	36133	Tri 2
DSDN242 - Whakapapa Design II	36135	Tri 2
DSDN244 - Photographics	36150	Tri 2
COMD201 - Graphic Design	30072	Tri 1
COMD241 - Visual Narratives	33125	Tri 1
COMD231 - Illustration	30074	Tri 2
COMD261 - Motion Design I	32098	Tri 2
COMD211 - Drawing I	30073	Tri 2

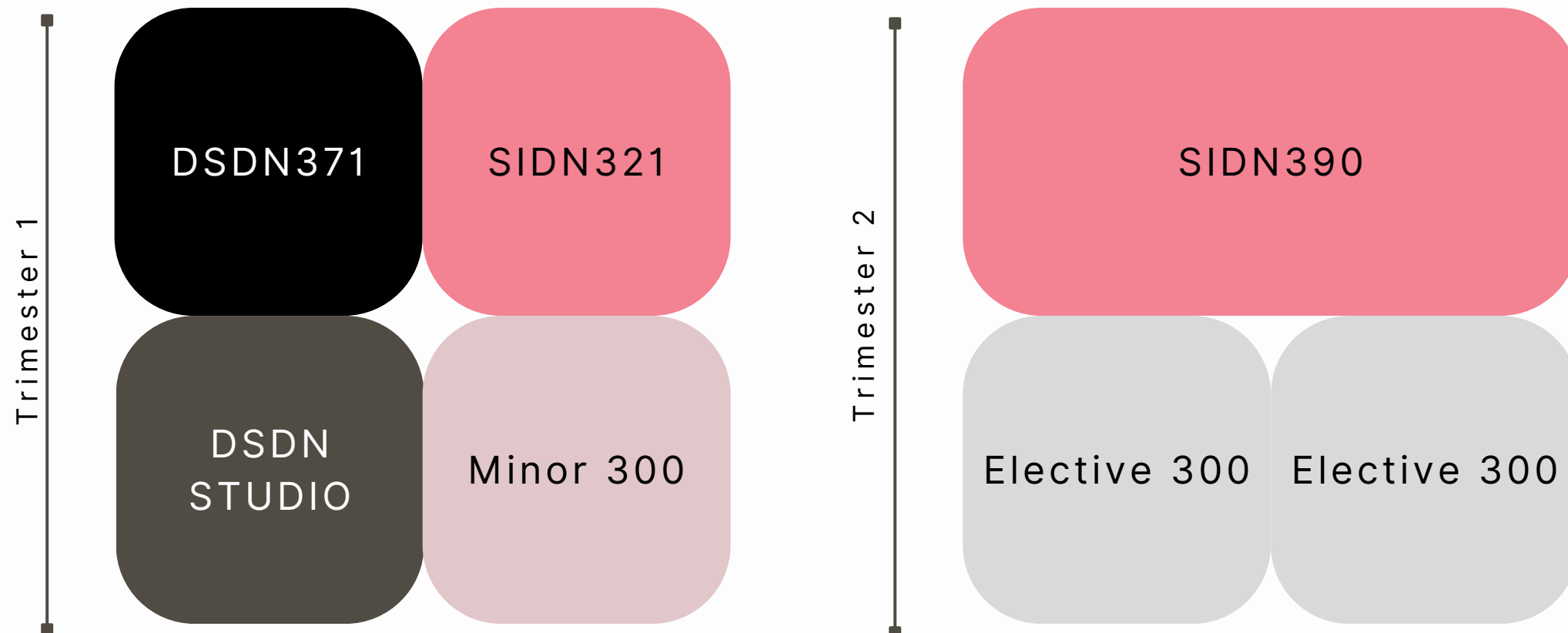
300 Level		
DSDN371- Research Explorations for Capstone	36148	Tri 1
DSDN321 - Interactive Products	36138	Tri 1
DSDN331- Concept Art and World Building	36142	Tri 1
DSDN351- Writing for Design	36143	Tri 1
COMD390- Communication Design Capstone	33213	Tri 2
COMD302- Typography	32099	Tri 1
COMD335- Comics and Graphic Novels	32104	Tri 2
COMD342- Generative Graphic Design	30080	Tri 2

# Design for Social Innovation

## SECOND YEAR



## THIRD YEAR



## SIDN Major Requirements

***BDI students need to include a major or minor***

### First Year

- DSDN101, 111, 171, 172
- One of (DSDN103, 142, WRIT101, 151)

### Second Year

- DSDN221
- SIDN272
- DSDN242
- 15 further points from SIDN 200-299, DSDN211, IXXN251

### Third Year

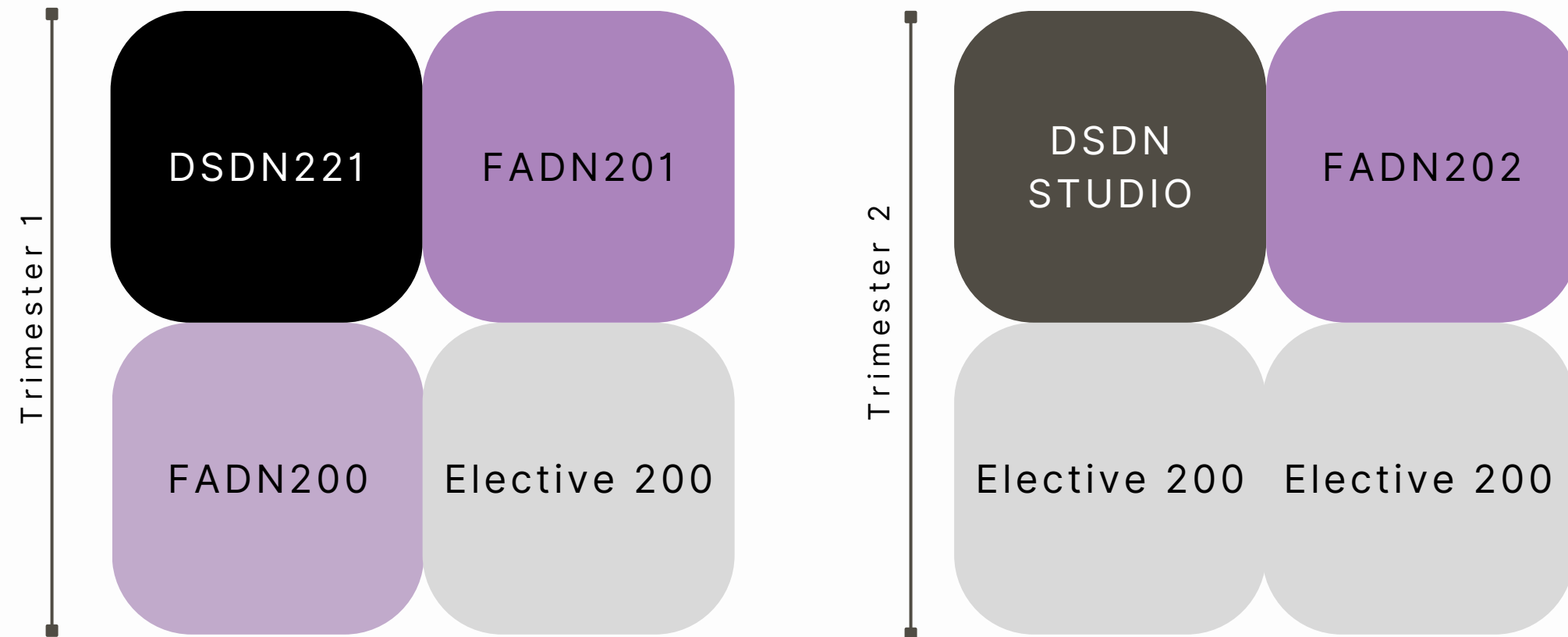
- DSDN371
- SIDN321
- SIDN390
- DSDN Studio: (One of DSDN321, 331, 351)
- 15 further points from SIDN 300-399, IXXN 311, 341

200 Level		
DSDN221- Design Sustainability	36134	Tri 1
DSDN242- Whakapapa Design II	36135	Tri 2
SIDN272- Design Toolkits for Co-Design Practice	32127	Tri 1
IXXN251- Information Design	36136	Tri 1
SIDN233- Accessible Design	32129	Tri 2
DSDN211- Design Psychology I	32120	Tri 2

300 Level		
DSDN371 - Research Explorations for Capstone	36134	Tri 1
DSDN321- Interactive Products	36138	Tri 1
DSDN331- Concept Art and World Building	36142	Tri 1
DSDN351- Writing for Design	36143	Tri 1
SIDN321- Design Justice	32126	Tri 1
SIDN390- Design for Social Innovation Capstone	32122	Tri 2
IXXN311 - Design Psychology II	33002	Tri 1
SIDN372- Service Design	32124	Tri 2
IXXN341- Design for Health	30067	Tri 2

# Fashion Design Technology

## SECOND YEAR



## FADN Major Requirements

### First Year

- DSDN101, 111, 171, 172
- One of (DSDN103, 142, WRIT101, 151)

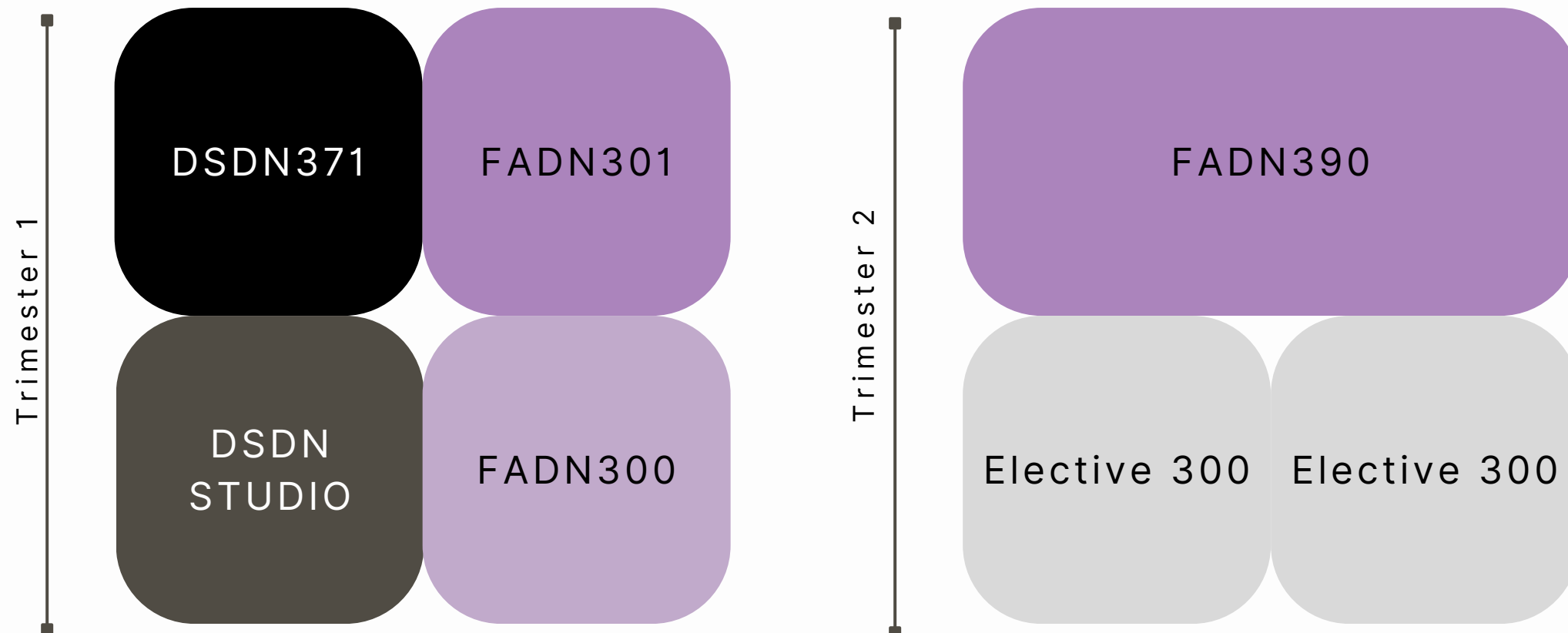
### Second Year

- DSDN221
- FADN201
- FADN202
- DSDN Studio: One of (DSDN211, 242, 244)
- 15 further points from COMD211, FADN200-299, MDDN211, 231, SIDN 272

### Third Year

- DSDN371
- FADN301
- FADN390
- DSDN Studio: One of (DSDN321, 331, 351)
- 15 further points from FADN 300-399, SIDN372

## THIRD YEAR



**200 Level**

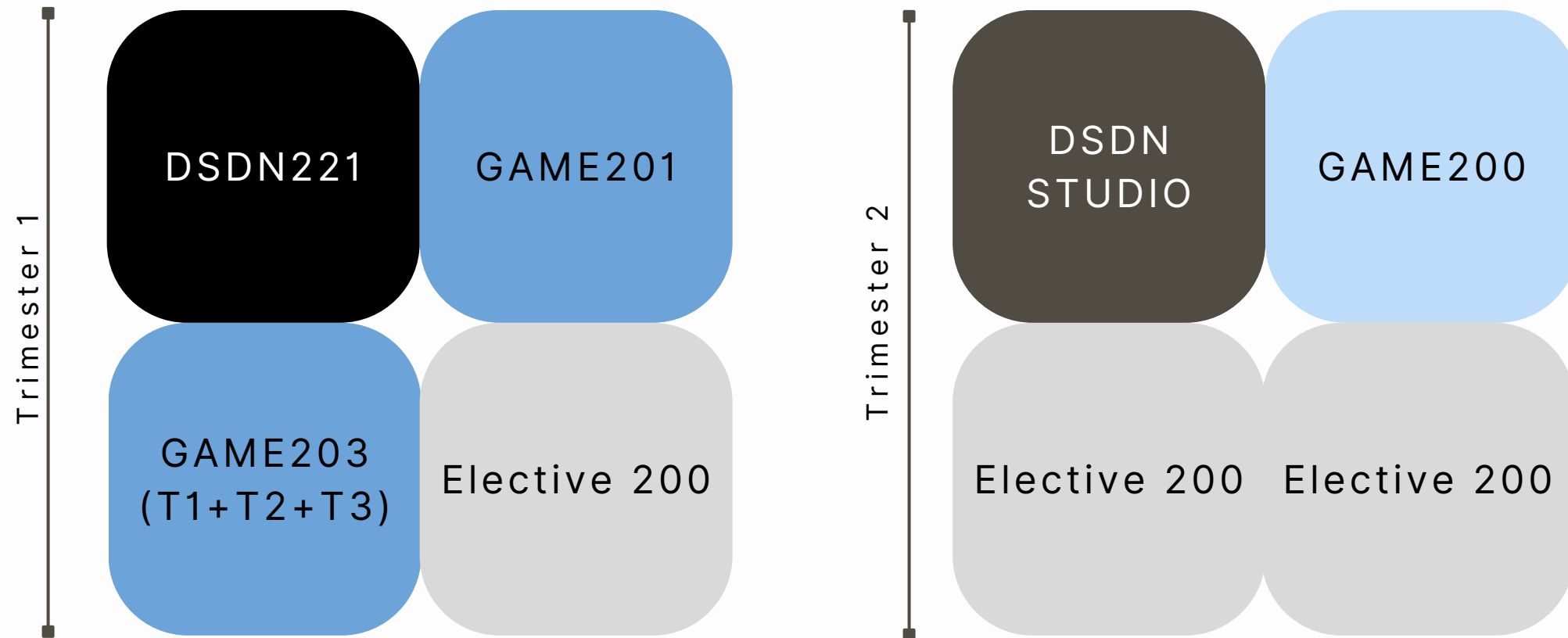
DSDN221- Design Sustainability	36134	Tri 1
DSDN211- Design Psychology I	36133	Tri 2
DSDN242 - Whakapapa Design II	36135	Tri 2
DSDN244- Photographics	36150	Tri 2
FADN201-Fashion Design Studio I	32117	Tri 1
FADN202- Fashion Design Studio II	32115	Tri 1
SIDN272- Design Toolkits and Co-Design Practice	32127	Tri 1
MDDN211- Digital Video Creation	18235	Tri 1
MDDN231- Physical Computing	32170	Tri 2
COMD211 - Drawing I	30073	Tri 2
FADN273- Fashion in Society	32123	Tri 3

**300 Level**

DSDN371- Research Explorations for Capstone	36148	Tri 1
DSDN321 - Interactive Products	36138	Tri 1
DSDN331- Concept Art and World Building	36142	Tri 1
DSDN351- Writing for Design	36143	Tri 1
FADN301- Fashion Design Studio II	33024	Tri 1
FADN390- Fashion Design Capstone	33010	Tri 2
FADN321- Character and Costume Design	33016	Tri 2
SIDN372- Service Design	32124	Tri 2

# Game Design

## SECOND YEAR



## GMDN Major Requirements

### First Year

- DSDN102
- DSDN101, 111, 171, 172
- One of (DSDN103, 142, WRIT101, 151)

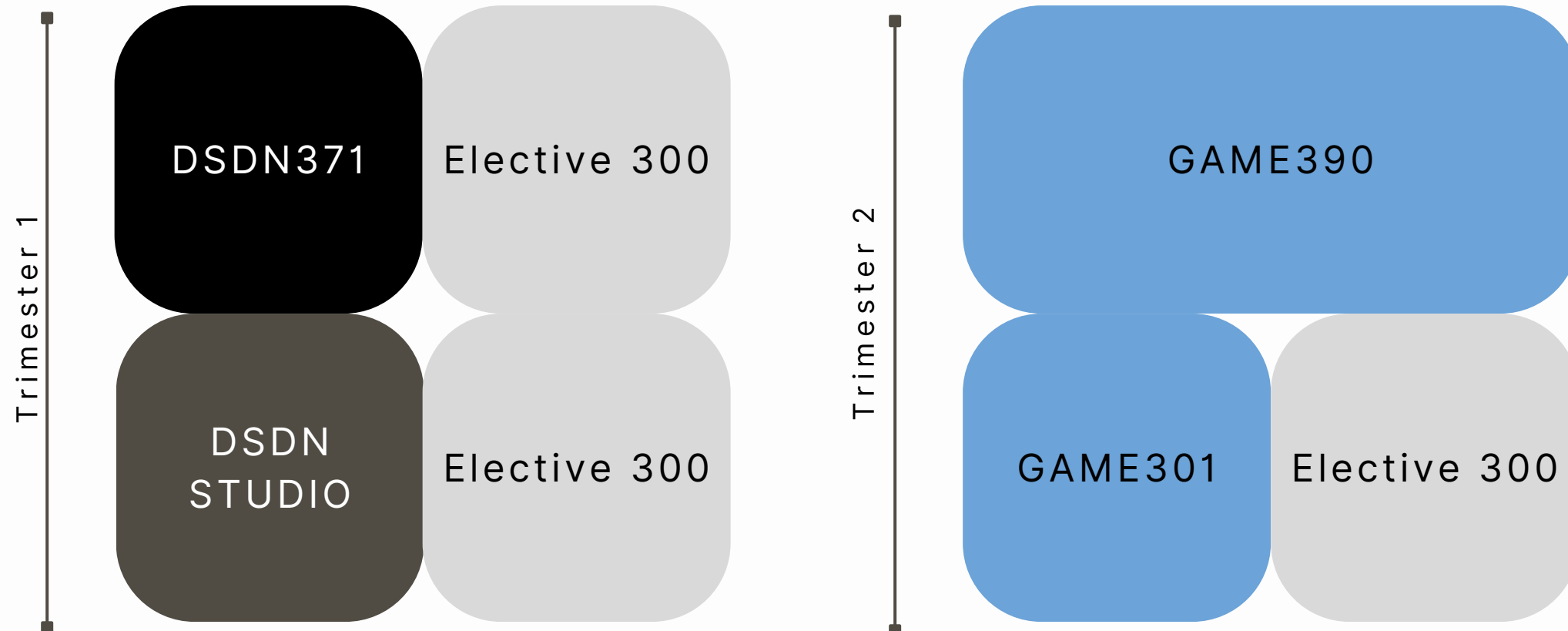
### Second Year

- DSDN221
- GAME201
- GAME203
- DSDN Studio: One of (DSDN211, 242, 244)
- 15 further points from ANFX 211, 221, COMD 211, 241, GAME 200–299, MDDN 222, 242

### Third Year

- DSDN371
- GAME301
- GAME390
- DSDN Studio: One of (DSDN321, 331, 351)

## THIRD YEAR



**200 Level**

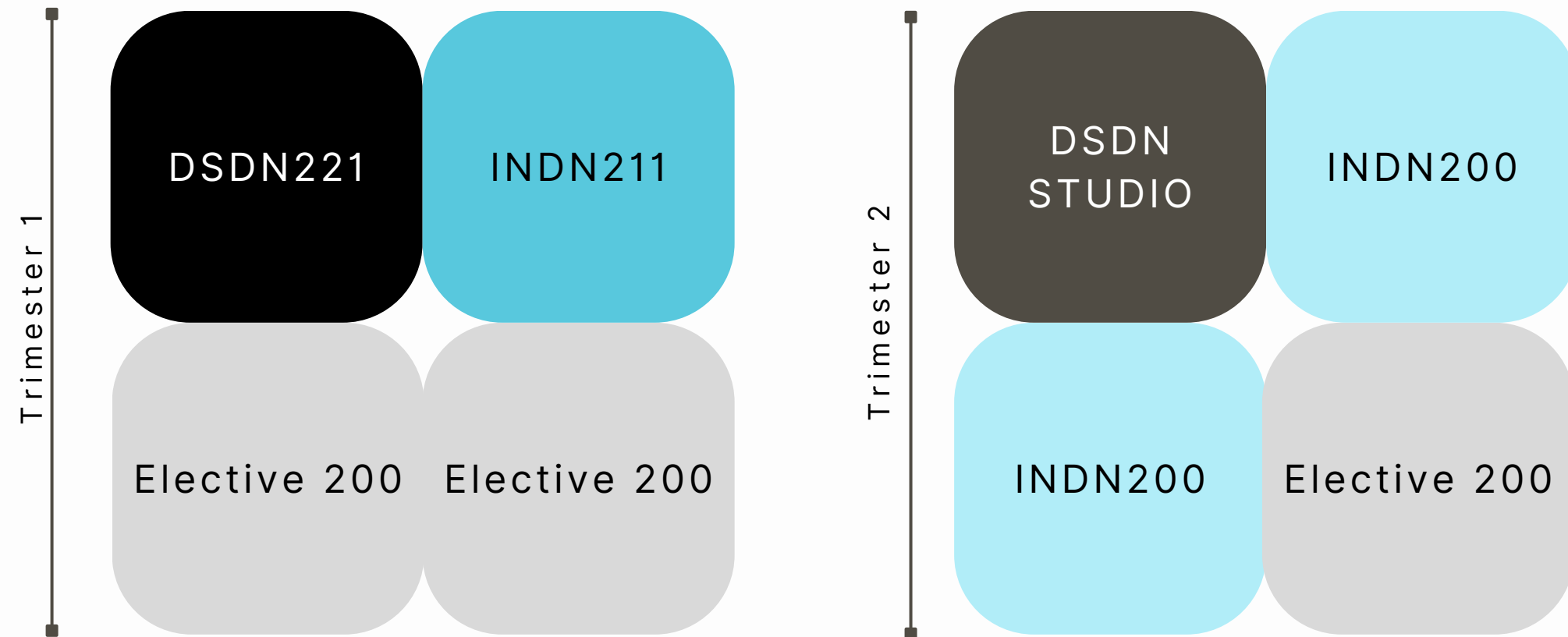
DSDN221 - Design Sustainability	36134	Tri 1
DSDN211 - Design Psychology I	36133	Tri 2
DSDN242 - Whakapapa Design II	36135	Tri 2
DSDN244 - Photographics	36150	Tri 2
GAME201 - Game Design I	35012	Tri 1
GAME203 - Game Prototyping	35010	Tri 1+2+3
COMD241 - Visual Narratives	33125	Tri 1
MDDN242 - Creative Coding and AI II	19917	Tri 1
ANFX211 - Character Animation I	31162	Tri 1
GAME202 - Game Art and Assets	35009	Tri 2
ANFX221 - Digital 2D Animation I	32097	Tri 2
MDDN222 - Virtual Reality Studio	32110	Tri 2
GAME204 - Writing For Games	17230	Tri 2
COMD211- Drawing I	30073	Tri 2

**300 Level**

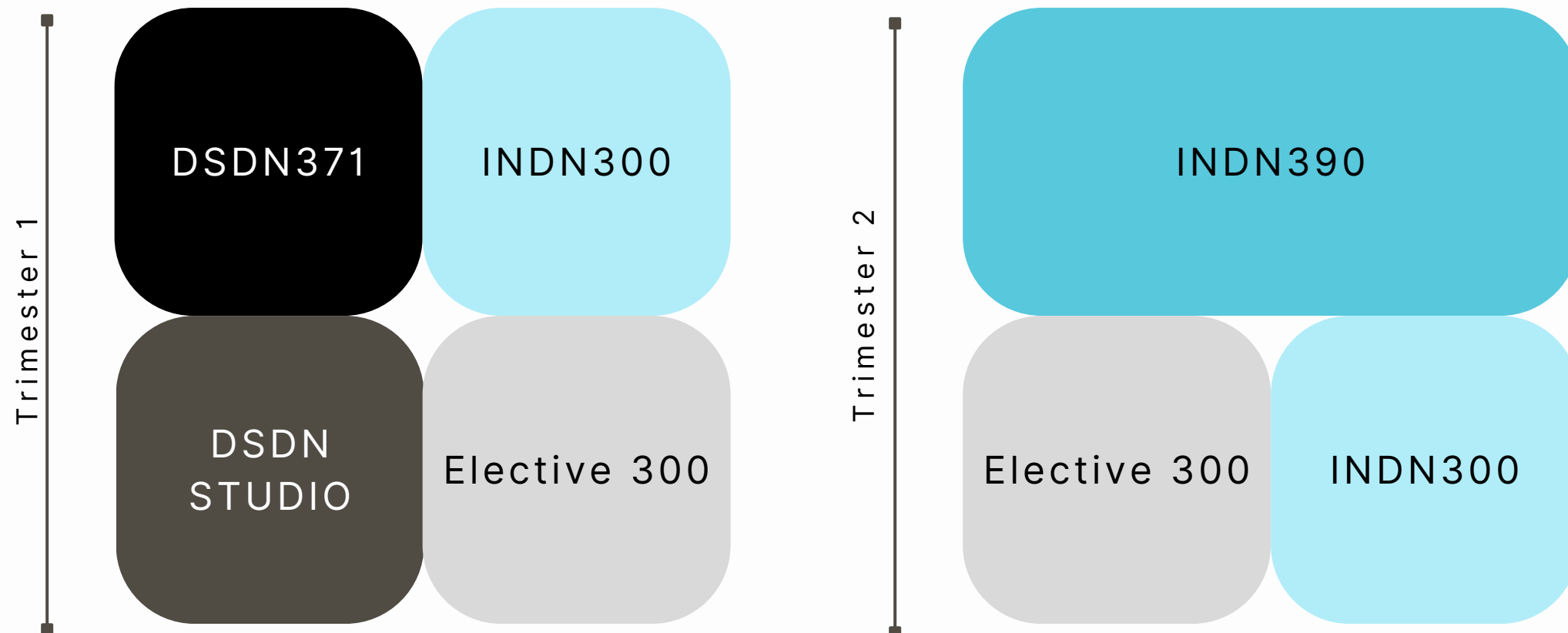
DSDN371- Research Explorations for Capstone	36148	Tri 1
DSDN321 - Interactive Products	36138	Tri 1
DSDN331- Concept Art and World Building	36142	Tri 1
DSDN351- Writing for Design	36143	Tri 1
GAME301 - Game Design II	36014	Tri 1
GAME390- Game Design Capstone	35011	Tri 2
GAME302- Game Engines for Design	36015	Tri 1

# Industrial Design

## SECOND YEAR



## THIRD YEAR



## INDN Major Requirements

### First Year

- DSDN101, 111, 171, 172
- One of (DSDN103, 142, WRIT101, 151)

### Second Year

- DSDN221
- INDN211
- DSDN Studio: One of (DSDN211, 242, 244)
- 30 further points from INDN 200–299, MDDN 231

### Third Year

- DSDN371
- INDN390
- DSDN Studio: One of (DSDN321, 331, 351)
- 30 further points from INDN 300–399

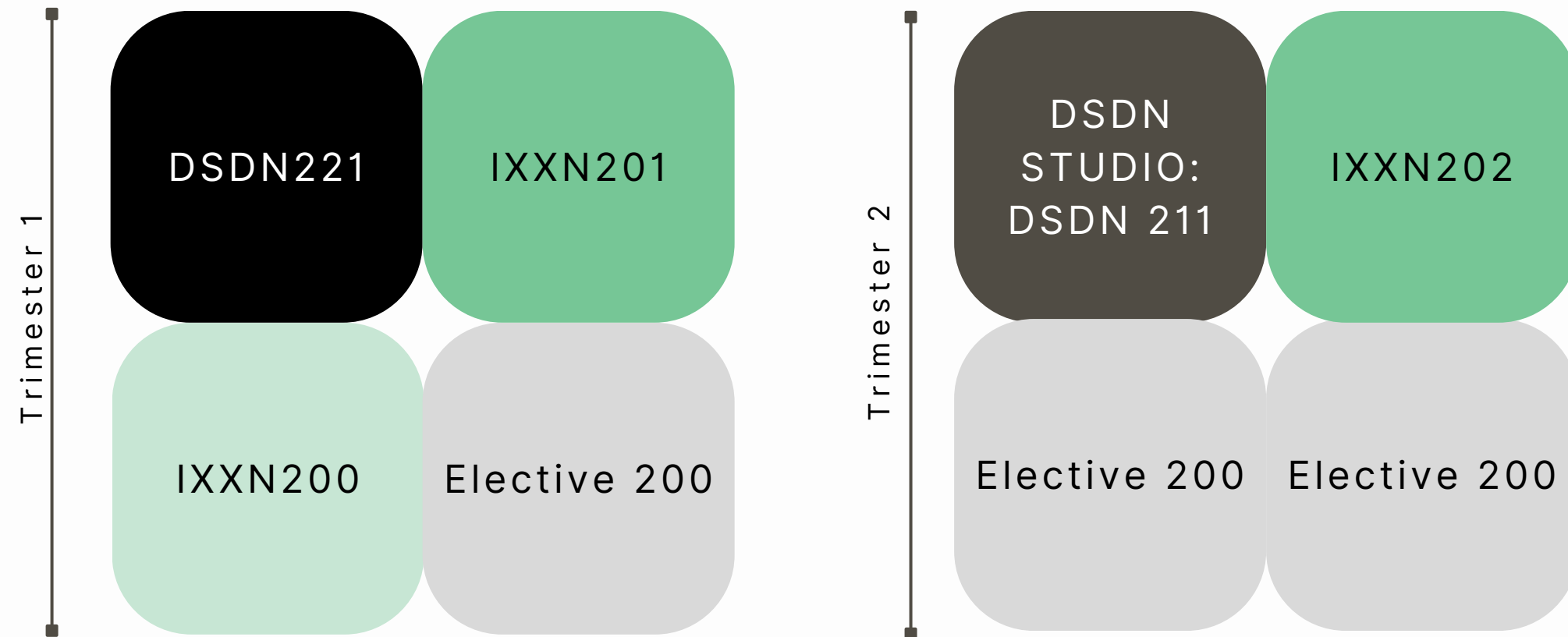


200 Level		
DSDN221 - Design Sustainability	36134	Tri 1
DSDN211 - Design Psychology I	36133	Tri 2
DSDN242 - Whakapapa Design II	36135	Tri 2
DSDN244 - Photographics	36150	Tri 2
INDN211 - Communicative Products	17197	Tri 1
INDN252 - Physiology Codes	17199	Tri 1
INDN204 - Materialised Codes	28186	Tri 1
INDN212 - Responsive Products	17198	Tri 2
INDN241 - Sustainable Mediums	28187	Tri 2
MDDN231 - Physical Computing	32170	Tri 2

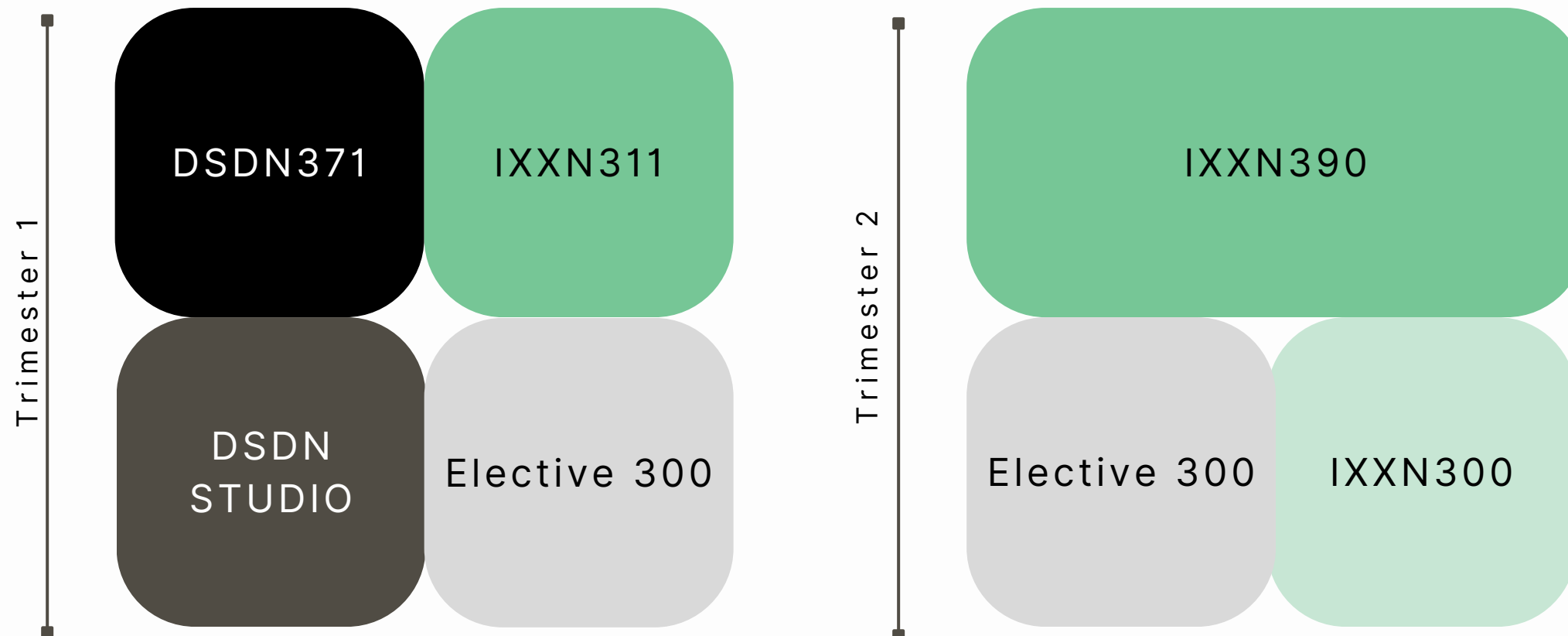
300 Level		
DSDN371 - Research Explorations for Capstone	36148	Tri 1
DSDN321 - Interactive Products	36138	Tri 1
DSDN331 - Concept Art and World Building	36142	Tri 1
DSDN351 - Writing for Design	36143	Tri 1
INDN390 - Industrial Design Capstone	32116	Tri 2
INDN311 - Publishable Products	17200	Tri 1
INDN341 - Innovative Mediums	17202	Tri 1
INDN332 - Future Under Negotiation	28189	Tri 2
INDN342 - Fabrication Codes	25156	Tri 2

# Interaction Design

## SECOND YEAR



## THIRD YEAR



## IXXN Major Requirements

### First Year

- DSDN101, 111, 171, 172
- One of (DSDN103, 142, WRIT101, 151)

### Second Year

- DSDN221
- IXXN201
- IXXN202
- DSDN211
- 15 further points from IXXN 200–299, MDDN231, SIDN233

### Third Year

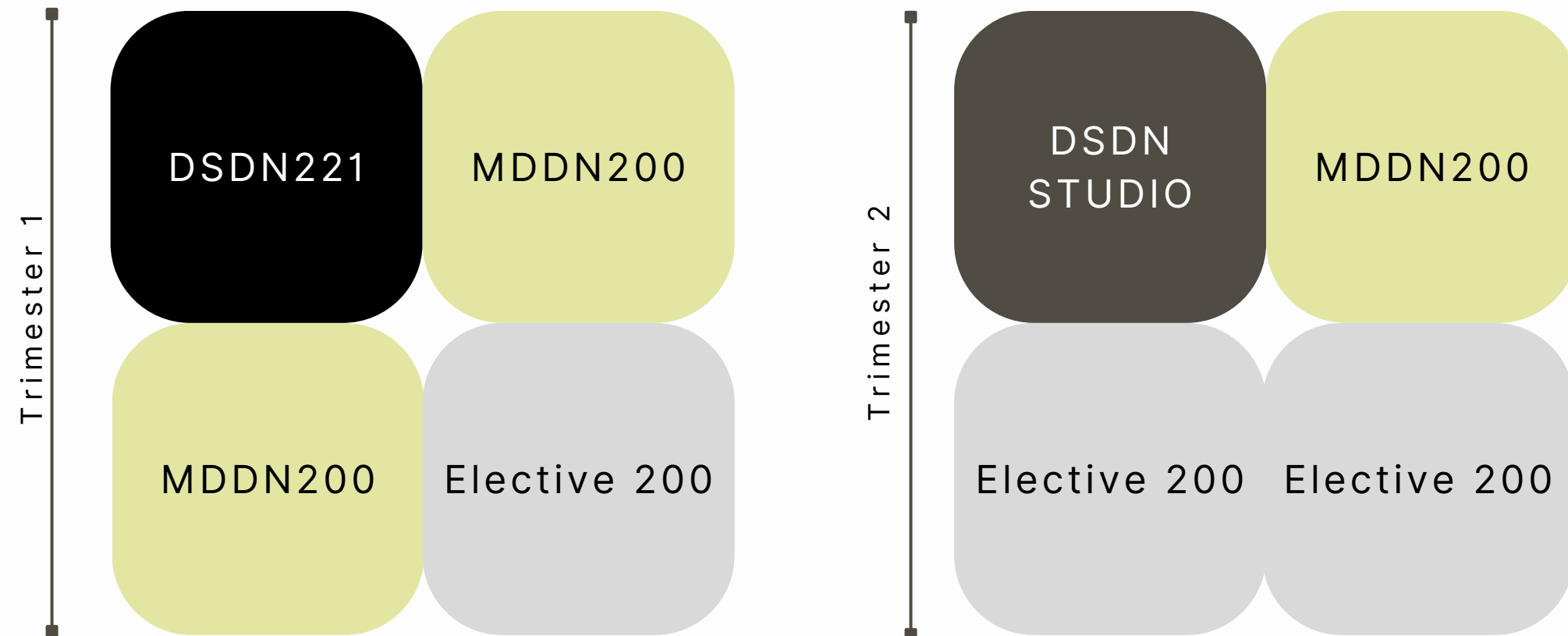
- DSDN371
- IXXN311
- IXXN390
- DSDN Studio: One of (DSDN321, 331, 351)
- 15 further points from IXXN 300–399, SIDN372

200 Level		
DSDN221 - Design Sustainability	36134	Tri 1
DSDN211 - Design Psychology I	36133	Tri 2
IXXN201 - Design for Experience I	30063	Tri 1
IXXN202 - Design for Experience II	17231	Tri 2
IXXN251 - Information Design	3	Tri 1
MDDN231 - Physical Computing	32170	Tri 2
SIDN233 - Accessible Design	32129	Tri 2
IXXN221 - Web Design	30064	Tri 3

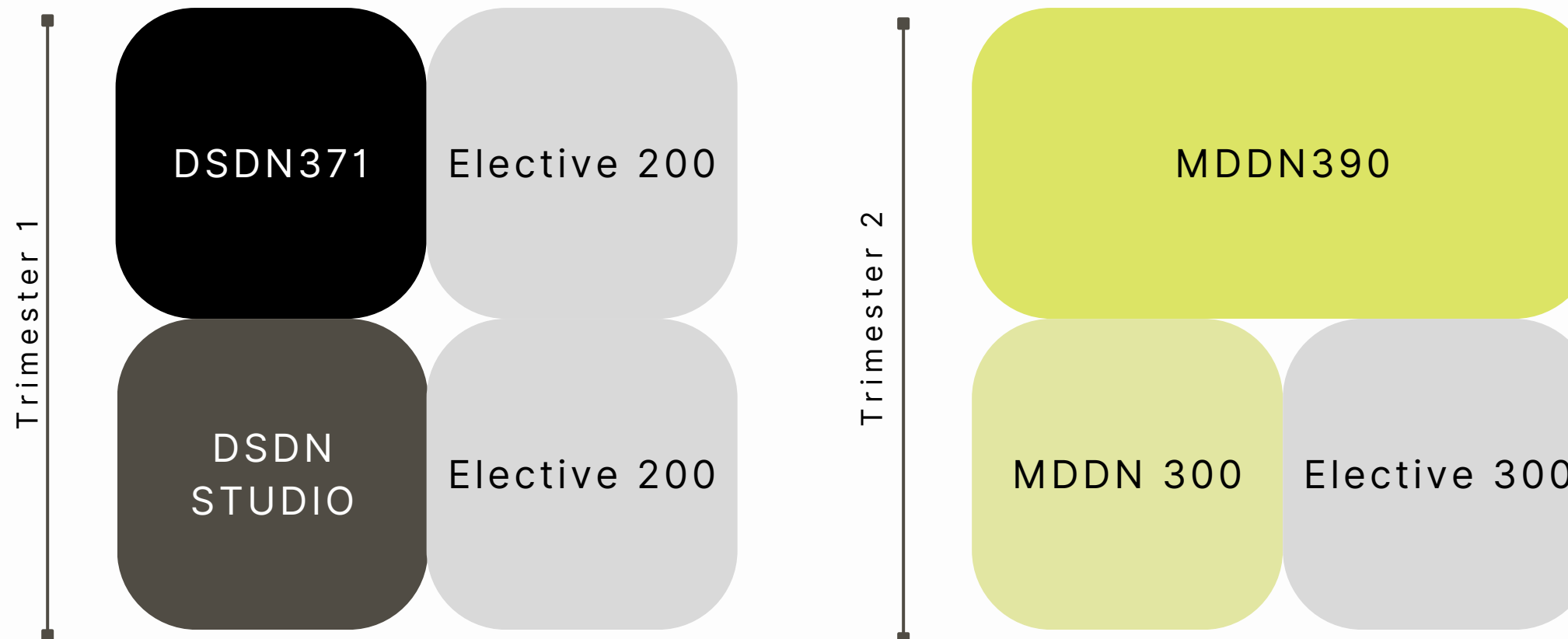
300 Level		
DSDN371 - Research Explorations for Capstone	36148	Tri 1
DSDN321 - Interactive Products	36138	Tri 1
DSDN331 - Concept Art and World Building	36142	Tri 1
DSDN351 - Writing for Design	36143	Tri 1
IXXN311 - Design Psychology II	33002	Tri 1
IXXN390 - Interaction Design Capstone	32118	Tri 2
IXXN302 - Design for Experience II	32119	Tri 2
SIDN372 - Service Design	32124	Tri 2
IXXN341 - Design for Health	30067	Tri 2

# Media Design

## SECOND YEAR



## THIRD YEAR



## MDDN Major Requirements

### First Year

- DSDN101, 111, 171, 172
- One of (DSDN103, 142, WRIT101, 151)

### Second Year

- DSDN221
- DSDN Studio: one of (DSDN 211, 242, 244)
- 45 points from INDN 204, MDDN 200–299

### Third Year

- DSDN371
- MDDN390
- DSDN Studio: One of (DSDN 321, 331, 351)
- 15 further points from COMD 342, MDDN 300–399

**200 Level**

DSDN221- Design Sustainability	36134	Tri 1
DSDN211- Design Psychology I	36133	Tri 2
DSDN242 - Whakapapa Design II	36135	Tri 2
DSDN244- Photographics	36150	Tri 2
INDN204- Materialised Codes	28186	Tri 1
MDDN211- Digital Video Creation	18235	Tri 1
MDDN242- Creative Coding and AI II	19917	Tri 1
MDDN222- Virtual Reality Studio	32110	Tri 2
MDDN231- Physical Computing	32170	Tri 2

**300 Level**

DSDN371 - Research Explorations for Capstone	36148	Tri 1
DSDN321 - Interactive Products	36138	Tri 1
DSDN331- Concept Art and World Building	36142	Tri 1
DSDN351- Writing for Design	36143	Tri 1
MDDN390- Media Design Capstone	32114	Tri 2
MDDN342- Creative Coding and AI III	28190	Tri 1
COMD342- Generative Graphic Design	30080	Tri 2
MDDN314- Audio-Visual Space	19914	Tri 2

# Minor Requirements

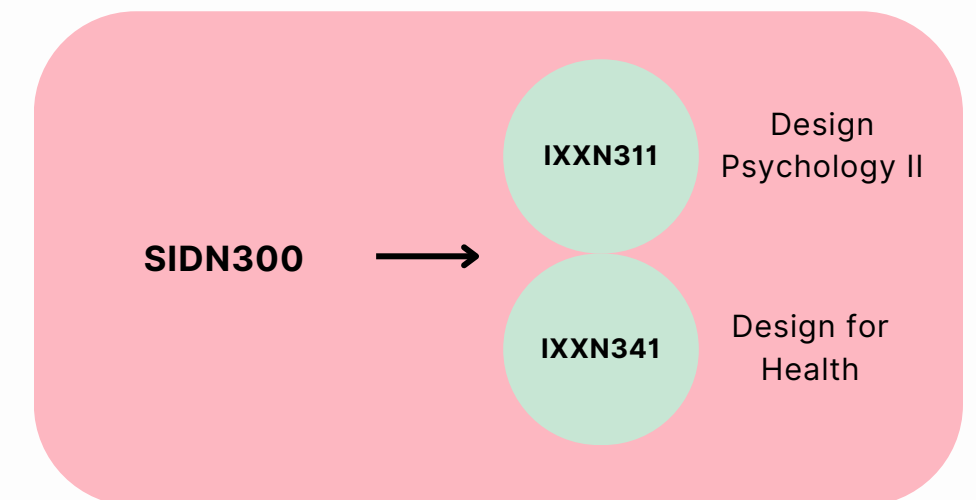
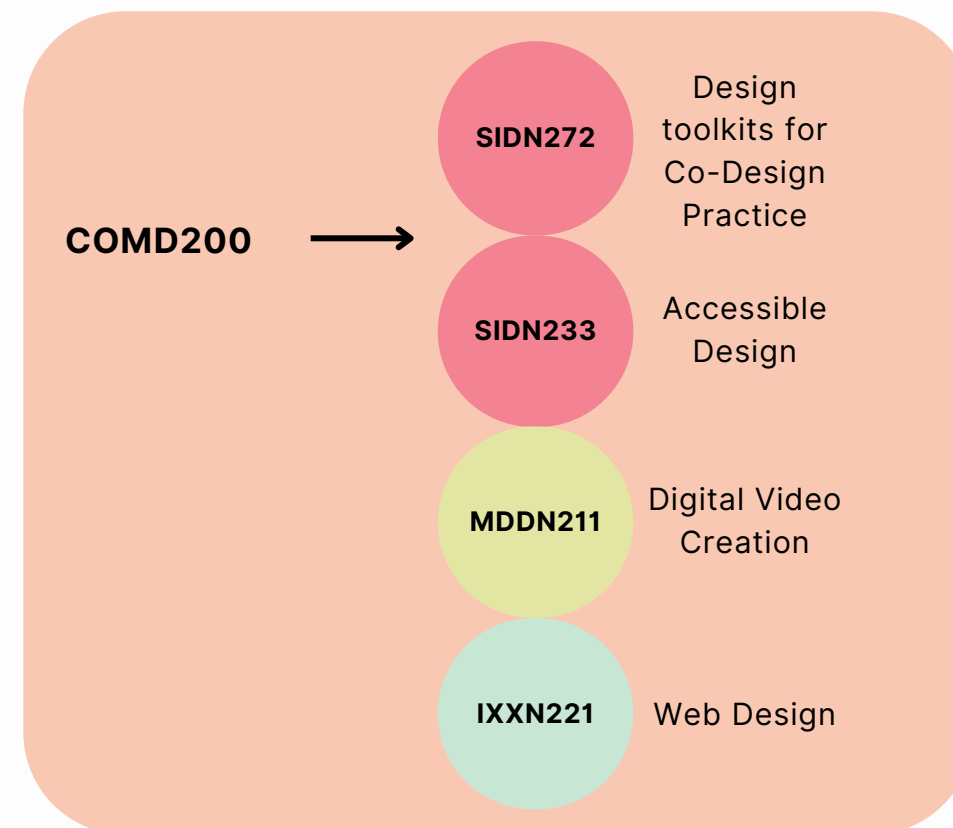
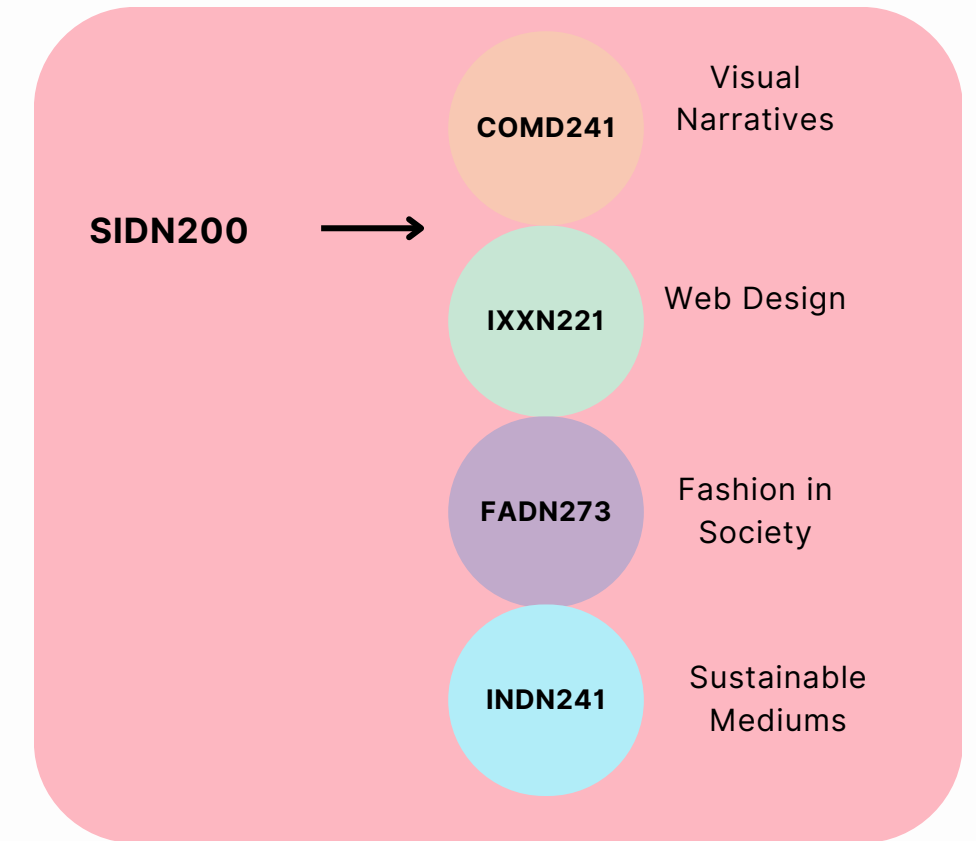
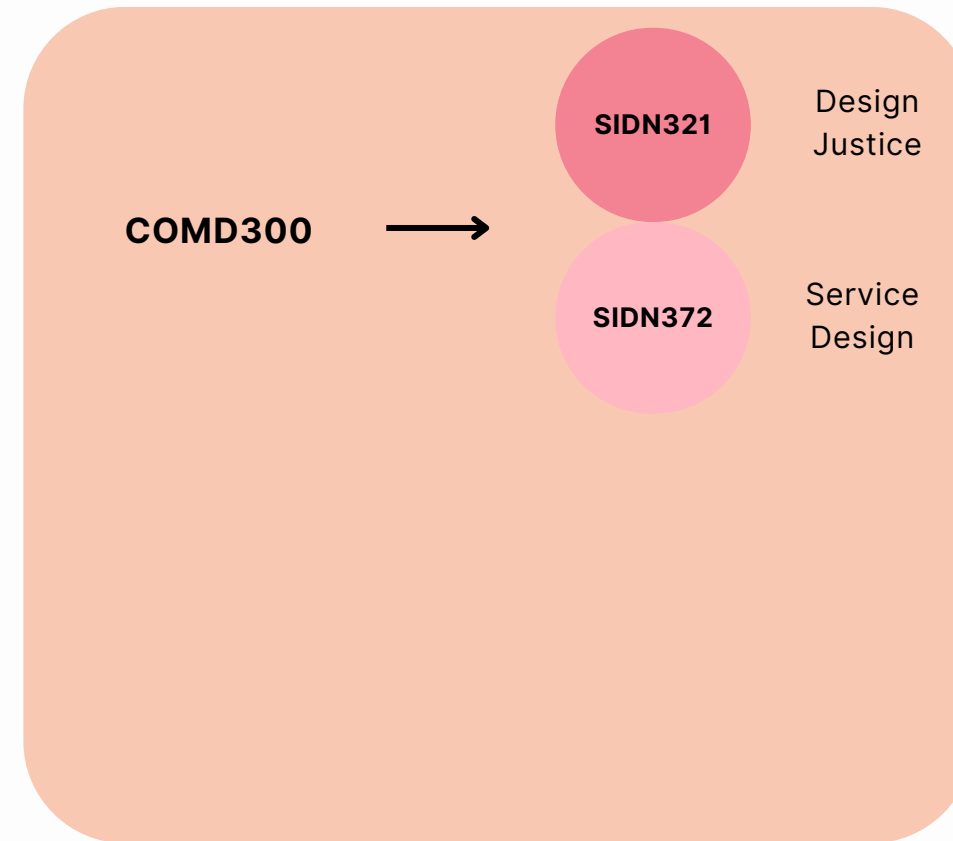
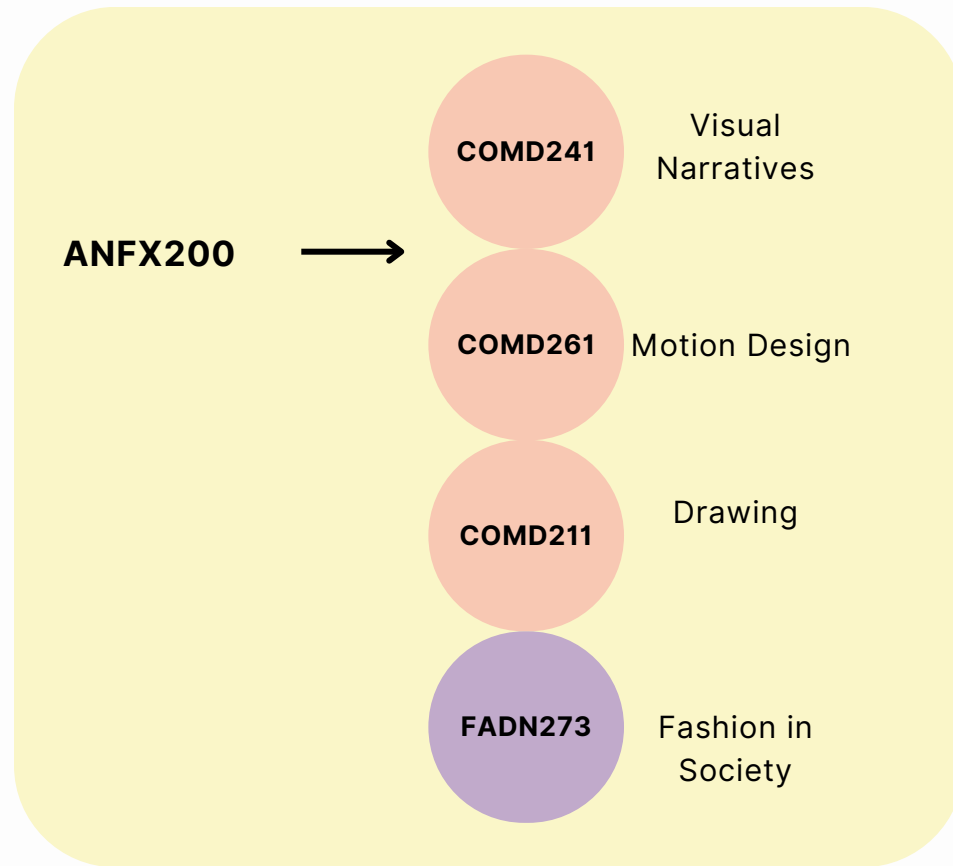
A candidate may obtain a minor for the BDI degree in up to two undergraduate subject areas, as described in Section 3.7 in the General Programmes of Study Regulations.

*A minor is a component of a bachelor's degree that specifies 60 points at 200- and 300- level in a subject area, with at least 15 points at 300-level.*

The following minors must include 60 points from the corresponding major, including the courses listed:

- **Animation and Visual Effects (ANFX)** — 15 points from ANFX 300-399
  - **Communication Design (COMD)** — 15 points from COMD 300-399
  - **Design for Social Innovation (SIDN)** — 15 points from SIDN 300-399
  - **Fashion Design Technology (FADN)** — 15 points from FADN 300-399
  - **Game Design (GMDN)** — GAME 201, 30 further points from GAME 201–299, 15 points from GAME 301–399
  - **Industrial Design (INDN)** — 15 points from INDN 300-399
  - **Interaction Design (IXXN)** — 15 points from IXXN 300-399
  - **Media Design (MDDN)** — 15 points from MDDN 300-399
- 
- Students who are completing their Photographics (PHOT) minor may use MDDN314 as a substitute for MDDN345. No new enrolments into the PHOT minor are permitted from 2024.

# Complementary Courses



# Complementary Courses

